

# South Carolina Conference Royal Rangers

Evangelize, Equip, and Empower



## **Conference Pow Wow Camp Hayes / Camp Robinson Rules and Regulations**

Evangelize, Equip, and Empower the next generation  
Of Christ-like men to be lifelong servant leaders.

South Carolina Conference  
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The following forms are NOT included in this packet. These forms can be downloaded from the website— <http://www.sciphc.org/templates/cusiphc/details.asp?id=32492&PID=510377>

- Medical Form
- Registration Form
- Authorization of Adult Leaders Form
- Pow-Wow Schedule
- Events List

We will need your help staffing the events. If your district or outpost would like to staff a particular event, let the staff know. Phone numbers are listed for most of the staff above should you have any questions.

## I. INTRODUCTION

**A. Purpose of Row Wow:** The Conference Pow Wow will provide many wholesome activities for your outpost. At the same time, it will promote a true relationship with Jesus and the application of the Royal Ranger Code to each participant; it will be a time to reach every boy with the message of Salvation and the Pentecostal experience. The Pow-Wow will also provide a rich spiritual environment of brotherhood and friendship. It will inspire all that attend to return home with a deeper spiritual appreciation for Salvation and the many gifts God has blessed us with.

**B. Theme: A new theme is selected each year.** Outposts are encouraged to use the theme in their songs, costumes, gateways, etc. Be as creative as you wish. Use resources such as magazines, books, videos, etc. Local or school libraries are a great place to start.

**C. Dates and Location:** The South Carolina Conference POW Wow will be held at Camp Hayes, Coward, SC. The dates will be a Friday, Saturday, and Sunday normally the second weekend in October. The actual date of the Pow-Wow will be published each year in the first issue of the conference calendar.

**D. Registration Information and Requirements:** Everyone attending Pow Wow must be registered. All boys under the age of 18 must have a notarized medical release form signed and stamped by a currently commissioned Notary Public. This is to enable SC Conference Royal Rangers to provide an injured minor the emergency medical treatment he might need in the event of an accident. Medical institutions and doctors require that the document be signed and stamped. A copy of the medical form is available on the web site~[www.iphc.org/ministries](http://www.iphc.org/ministries). Make copies as needed. The 2012 revision must be used. A typed list of all men and boys attending Pow Wow from your outpost must be submitted at registration. This list should include Name, Age and Address. Please insure that the list is accurate. The Pastor's Authorization of Adult RR Workers form must be completed and initialed and signed by the Senior Pastor or the pastor overseeing your Ranger ministry. DO NOT mail this form with your registration. Outposts can save money by registering before Pow-Wow. Registration date and cost will be published each year on the Pow Wow Application. Contact the Pow-Wow coordinator for any additional information or questions not covered in this packet.

## II. PERSONNEL

### A. Commander Qualifications:

Conference Pow Wow is open to leaders who meet the following:

He is a born-again Christian and well grounded in the word of God.

He is loyal to his church.

His habits and ideals are above reproach.

He likes and enjoys working with boys.

He has a consistent testimony in daily Christian Living.

He is able to lead and delegate authority.

He possesses good judgment.

He is willing to accept responsibility

He commands the respect of other men by his actions and words,

He is at least 21 years old (18 years old for Lt. Commanders), and approved by his pastor.

**B. Adult Volunteer Qualifications:** An adult who is volunteering to assist with the activities of Pow Wow on any level must meet the same qualifications as the Leader.

**C. Boy Qualifications:** Conference Pow-Wow is open to boys who meet the following qualifications:

- Boys who have completed registration.
- Boys who carry a minimum rank of recruit in their outpost.
- Boys who are in a chartered outpost.
- Boys who are in Discovery Rangers.

- D. **General Understandings:** All Commanders at the South Carolina Conference Pow-Wow agree to:
1. Be responsible for their outpost and the activities of their outpost.
  2. Conduct themselves in accordance to the Royal Ranger Code.
  3. Carry out the assignments they have volunteered for.
  4. Provide for the safety of their outpost.
  5. Follow the rules and guidelines for Pow-Wow.
  6. Understand that breaking Pow-Wow rules may be cause for dismissal from participating in Pow-Wow {this applies to both boys and leaders}.

### III. PROGRAMS

#### A. **Outpost Competitions:**

1. Outpost competitions will be conducted in the following categories:

- a. Best Overall outpost (Top combined scores from areas of competition.)
- b. Best First Time outpost (Top combined scores from areas of competition.)
- c. Best Campsite (see score sheet in appendix.)

Campsites must be setup NTC style with points awarded for: looks, usefulness, cleanliness, proper use of tools and safety measures, buddy system, and etc. Your outpost will also be judged on how well they conduct themselves and follow the rules. Points will be taken for dirtiness, selfishness, misbehavior, damage to trees and nature, and rudeness. Your campsite will be inspected at a random time, not earlier than 9:00 AM Saturday and not later than 6:00 PM Saturday.

- d. Best Gateway (must reflect theme, see score sheet in appendix.)
- e. Best Uniformed outpost (see score sheet in appendix.)
- f. Best Outpost Song/Yell (see score sheet in appendix.)
- g. Best Outpost Banner (see score sheet in appendix.)

2. A copy of the score sheets used to judge the above competitions are included in this packet and are subject to change at the discretion of the Pow-Wow committee. Any updated or altered score sheets which are different from those contained in this packet will be passed out to all outposts who attend Pow-Wow upon registration. A copy of all current score sheets will be posted on the bulletin board in front of the registration office for the duration of Pow-Wow. All outposts will receive the actual score sheets used by judges with recorded scores and comments at the end of Pow-Wow.

3. Ribbons will be awarded according to the following:

- 1) 1st Place Trophy and Blue Ribbon: Highest score
- 2) Blue Ribbon: A score of 85% or higher
- 3) Red Ribbon: A score of 70-84%
- 4) White Ribbon: A Score of 60-69%
- 5) Yellow Ribbon: Less than 60%.

## **B. Pow-Wow Events for the Whole outpost.**

- 1) Opening Ceremony. The Opening Ceremony will include a brief orientation for Pow-Wow
- 2) Commander's Meeting. At least one Commander from each outpost shall attend each Commander's meeting during Pow Wow. You will be briefed to any changes for Pow Wow at these meetings.
- 3) Tug-of-War. To be held Saturday morning. Sign-up will be at registration. The rosters must be turned in at registration. There are two weight categories: 1) not more than 800 pounds and 2) not more than 500 pounds. The 500 pound category allows smaller outposts to better participate in this event. To be judged by the Commanders in charge of the event using standard tug of war rules. No wrapping rope around any body part. No spikes or track shoes.
- 4) Pond & Pool Swimming. **NO SWIMMING IS ALLOWED ANYWHERE ANY TIME.**
- 5) Fun Time - Outpost Skits and Stunts. These will be held during the Fun Time in the evening. Any outpost requesting to perform a skit will be assigned a time at registration. A record of each outpost that performs a skit will be kept and a bead awarded to that outpost. You are encouraged to be creative. All skits and stunts **must** be approved by the Fun Time Coordinator or an appointed staff member prior to Fun Time.
- 6) Evening Pageant and Council Fire Service.
  - All outposts will attend Fun Time and Council Fire Services. Each outpost will need a leader to be present with his outpost at each council fire. No boys may be left in the campsite during these events. Any boy who is sick or not feeling well will report to the camp FIRST AID OFFICER while his outpost attends the evening events. The council fire service is the most important event of Pow-Wow and most of the reason we even have Pow-Wow!
  - All men and boys bring a poncho with them to fun-time and pageant for a Plan B in case of bad weather. The pageant can be very involved and may be hard to move. Please do not bring umbrellas as they may obscure the view of someone behind you.
  - Morning Assembly & Devotion. Each outpost is encouraged to be at morning devotion on time. The last outpost to arrive at morning assembly may have the duty of cleaning the bathrooms that morning.
  - Awards Ceremony & Closing Ceremony. All outposts attending Pow-Wow should be present at this event, as every outpost will be receiving ribbons for their outpost banner. The awards for the outpost competitions will be awarded along with various special awards.

## **C. Pow-Wow Events for Boys or Small Teams.**

- 1) Pow-Wow events are designed to compliment the Pow-Wow Theme. The emphasis will be on completing an event rather than winning an event. Boys will receive a bead for completing each event (a different color for each event). It should then be placed on a thong provided at registration. We hope that this will encourage participation in all the events and make each boy feel like a winner.
- 2) The events will be conducted if the weather is favorable. In the event of extreme rain or severe weather, events will be postponed until the weather clears.
- 3) **Boys attending the events must travel in teams of two, using the buddy system.** Most of the events will take place at the same time and your boys will be able to rotate between several events.

#### IV. ADMINISTRATION

- A. Disabilities.** Those attending Pow Wow who have a disability and may require special transportation or accommodations need to contact the camp director. Please consider the requirements of Pow Wow when determining the specific need of any individual.
- B. Injuries.** A first aid station will be located in the Registration Cabin or the FCF Village. The camp First Aid Officer will take appropriate action. An adult leader must accompany sick or injured boys from his outpost. If the child cannot be moved, send someone for the First Aid Officer. Please do not allow any boys who are sick to attend Pow Wow.
- C. Transportation and Vehicles.** Each outpost may use the access road to transport equipment to their camp location before Pow Wow begins. Each outpost/FCF member shall stop at the registration desk and get a permit for each vehicle before driving to their campsite. Each outpost/FCF member will have two hours to unload their vehicle and return it to the parking area. After an outpost/FCF member has unloaded, they will not be allowed to take vehicles into the campsite unless they are transporting someone with a disability or they have the permission of the Pow-Wow coordinator. A parking permit will be issued in both instances. Cars without a permit will have to be moved.
- D. Trash.** Each outpost is responsible for their trash. Scattered trash on the campgrounds will not be tolerated. All outpost trash must be placed in the trash trailer. A good Ranger always leaves his camp in better shape than he found it. Wood poles for lashing projects are NOT to be thrown into the dumpster. Stack the wood in your Cut and Chop areas for further use. (No judging will be done after 6:00PM Saturday. You may want to burn these items Saturday night).
- E. Port-a-Johns.** There may be Port-a-Johns available around the campgrounds for those with a special need. Access will be restricted. ALL OTHERS MUST USE THE FACILITIES IN ONE OF THE TWO BATH HOUSES.
- F. Bathhouses.** Bathhouses are to be kept clean by all that use them. They are a privilege and should not be abused. Any one who defaces a facility in any way will be required to clean, fix, or restore the facility to its original condition. Not only will he suffer, but points will also be taken from his outpost in competition. Anyone who is caught defacing facilities will likely be dismissed from camp directly after the facility is repaired and/or cleaned.
- G. Latrines.** Latrines in campsites are not to be used. You may construct them in order to display a model camp-site, however, you will not allow them to be used. Please send your boys to the bathrooms.
- H. Use of Appliances and Other Equipment.** No combustion engine powered equipment is allowed in the camp area. This includes chain saws, weed eaters, lawn mowers, and leaf blowers. Electrical equipment will be limited to razors. Do not bring: Walkmans, Nintendo, Game Boys, boom boxes, IPOD's, MP3 Players, guns, or fireworks, etc.
- I. Water and Ice.** Water can be obtained at each site around the camping area and ball field. There will be no need to truck water to your campsite. Water will be available in the event areas for your boys. They should use their own cups. Ice will NOT be offered for sale. Each outpost should plan on having enough ice for the weekend.
- J. Visitors.** All families are invited to visit Pow Wow. Visitors can only be in campsites between 9:00 a.m. and 6:00 p.m. All visitors must register with the Pow Wow staff upon arrival and departure, at canteen. A roster of all visitors will be maintained with arrival and departure times. Visitors may be allowed to arrive at the staff or event areas prior to visiting hours or leave after visiting hours if authorized by the Pow-Wow Coordinator. All ministers and officials of the SC Conference IPHC are welcome at anytime during Pow-Wow.
- K. Meals.** Your outpost is responsible for its own meals. When you register at Pow Wow, you may sign up to invite a Conference Executive staff member to a meal. Therefore, plan for at least 1-2 extra persons per meal, including plates, cups, and utensils. Also, please prepare to make invitations using natural materials. Use these to invite your guests. Send a Ranger to the FCF village ten minutes prior to meal time to escort the staff member to your campsite.
- L. Tobacco, Alcohol, and Drug Use Policy.** Tobacco, alcohol, and illegal drugs are not permitted. This applies to everyone on the campgrounds, including visitors.

**M. Wildlife.** Do not confront or touch any wild animals. Keep in mind that we are visitors in their home. Any animal bite must be reported to the camp FIRST AID OFFICER immediately.

**N. Chartering.** If you arrive at Pow Wow and your outpost is not chartered, you will be given a charter packet to be completed and submitted at registration.

**O. Pow-Wow Patches.** Each registered participant will receive one Pow-Wow patch.

**P. Camping.** CHARTERED outposts that have selected, cleared, and used a campsite within the last two years will have the right to use this area for camp. If you need a campsite, please attend Pow-Wow Campsite Workday.

1. **NRMC Style Campsite.**

a. All campsites at Pow-Wow will conform to NRMC style campsites. The NRMC campsite is a very safe camp with special attention given to fire safety, first aid, Cut-n-Chop safety, and sanitation practices. That means all campsites will be of minimal effect to the woods they are located in. Permanent or semi-permanent structures will be kept in good repair.

b. The boys must do all work done in the campsite. This is why you should be camping by the patrol method. Assign duties and teach your boys the satisfaction of responsibility to develop tomorrow's leaders.

2. No nails are to be driven into any tree in or around your campsite.

3. All lashing must come down after Pow-Wow. A Royal Ranger leaves a campsite BETTER than he found it. After Pow-Wow, all items must be removed or disposed of. When such materials are left standing or falling in some cases, it displays a lack of respect for nature and the campgrounds. It also demonstrates a bad role model for your Rangers and takes away from the natural beauty of the forest. God has given us a great place to camp and with that is the responsibility to keep it clean and beautiful.

**Q. Staff Cabins.** Staff Cabins and their bathrooms are for staff only. Only boys who are admitted to the infirmary in staff cabin # 2 are allowed to be present in the cabin with the exception of Service Patrol Members. (This refers to Camp Robinson when we use it).

**R. The Cafeteria and all cabins are off limits.** (This refers to Camp Robinson also).

**S. Walkie - Talkie Radios.** Any outpost may bring walkie-talkie radios for use by outpost leadership. The camp staff uses the 14 channel FRS radios, channel 1 for conference staff, and channel 2 for the service patrol. If necessary to avoid confusion and frequency congestion, frequencies will be assigned to an outpost at registration. This will also allow the camp staff to locate individuals quicker and easier. Please do not use channels 1 or 2 unless there is an emergency. A list of all outposts with radios and their assigned frequencies will be made available to anyone that requests.

**T.** Each district is expected to provide a few men each for cleanup after the closing ceremony. This should make clean up of the camp a quick and easy job for everyone involved. These men can expect to stay about 3 hours. A District Post Pow-Wow duty roster will be at Pow-Wow registration for sign up.

V. Pow-Wow Rules.

A. No swimming or bathing in the pond or lake. A ten foot buffer from the pond or lake shall be maintained, giving all Rangers equal access. NO EXCEPTIONS.

B. Boys must always use the buddy system. Commanders shall know where your boys are!

C. No one may be in campsites during assemblies, Fun Time and Council Fire Service.

D. No fire can be left unattended.

E. Always get permission before entering another outpost's camp.

F. Each outpost must furnish its own **CERTIFIED** lifeguard if the outpost will swim in pool or pond. (Either camp)

- G. Boys will not be allowed near the pond without their Commander even if the outpost is not swimming
- H. All persons using the canoes must wear a life jacket. Life jackets must be provided by the outpost for boys to use.
- I. No vehicles will be allowed in the campsites. See paragraph IV.C. above.
- J. Chuck wagons/storage trailers can be used in campsites.
- K. Only boys with Cut-N-Chop cards are allowed to use or carry camp tools.
- L. Canteen hours will be posted.
- M. No chainsaws or power tools allowed at Pow-Wow.
- N. The camp facilities will be treated with respect. Any boy who defaces any facility will clean or repair it and points will be deducted from his outpost.
- O. Please take your outpost to the bathroom before Fun Time and the council fire.
- P. No one will be allowed on the repelling tower except for during the repelling event.
- Q. No radios, except as noted in the section IV, tape players, MP3 Players or electronic games of any kind are to be brought to Pow Wow.
- R. Abusive or disrespectful language will not be tolerated. Violators may be expelled from Pow-Wow.

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### Outpost Score Sheet Information

GATEWAY		MAXPTS	
1.	Reflects Pow-Wow Theme	20	
2.	Use of lashing and rope	10	
3.	Use of natural materials in gateway	10	
4.	Constructed by boys only	20	
5.	Does not scar land	10	
6.	Originality of design	10	
7.	Overall appearance of archway	10	
8.	Absence of nails or screws	10	
TOTAL Gateway		<b>100</b>	
OUTPOST BANNER (Standard)		MAXPTS	
1.	5 foot wooden pole	5	
2.	Use of Lashing and rope to construct banner	10	
3.	Use of natural materials in banner	10	
4.	Displays outpost name, number, RR emblem	10	
5.	Constructed by boys only	15	
6.	Originality of design	15	
7.	Colorful — Three dimensional	15	
8.	Reflects Pow-Wow Theme	20	
TOTAL Banner		<b>100</b>	
UTILITY UNIFORM		MAXPTS	
1.	<del>Proper Placement of patches</del>	<del>7</del>	
3.	<del>Cig line</del>	<del>5</del>	
4.	<del>Proper color of shoes — Black or Brown</del>	<del>5</del>	
5.	<del>Proper color of socks Black or Dark Blue</del>	<del>5</del>	
6.	<del>Proper color and style of pants</del>	<del>5</del>	
7.	<del>Proper color and style of shirt</del>	<del>5</del>	
<del>8.</del>	<del>Neat appearance of uniforms</del>	<del>10</del>	
TOTAL UTILITY Uniform Inspection		<b>50</b>	
ACTIVITY UNIFORM INSPECTION		MAXPTS	
1.	All wearing same style RR T-shirt	10	
2.	All wearing same style of pants or shorts	10	
3.	All wearing same type of shoes	10	
4.	Neat appearance of activity uniform	20	
TOTAL Activity Uniform Inspection		<b>50</b>	

## Outpost Score Sheet Information

<b>CAMPSITE INSPECTION</b>			
		MAXPTS	
1.	<del>2 points for each item lashed properly — List items. NOT JUDGED</del>	<del>10</del>	
	a.		
	b.		
	c.		
	d.		
	e.		
	f.		
	g.		
	h.		
2.	Kitchen area properly set up	10	
3.	Proper dish washing station	5	
4.	Garbage disposed of properly	5	
5.	Proper handling/storage of food	5	
6.	Grease pit/waste water disposal	5	
7.	Dining canopy set up properly	5	
8.	Organization of tents	5	
9.	Use and appearance of ground cloths	5	
10.	Appearance of inside of tent	10	
11.	Bulletin board w/ duty roster and schedule	5	
12.	Campsite free of clutter	5	
13.	First Aid Station	5	
14.	Functional Cut-n-Chop area	5	
15.	Tools stored and used properly	5	
16.	Proper fire fighting equipment	5	
17.	Fire pit construction	5	
18.	Campsite free of hazards	5	
19.	Proper hygiene practices— hand washing station	5	
<b>TOTAL Campsite Inspection</b>		<b>100</b>	
<b>OUTPOST SONG or YELL</b>		MAXPTS	
1,	Reflects Pow-Wow Theme	20	
2.	Original words— Rhymes	20	
3.	Enthusiastic— Good Volume	20	
4.	Action and Movement	20	
5.	Synchronized — In Unison	20	
<b>TOTAL Outpost Song</b>		<b>100</b>	
<b>OVERALL TOTAL SCORE</b>		<b>450</b>	