



IPHC FINE ARTS



GUIDELINES 2015 – 2017

Bible Quest

and Talent Quest

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IPHC FINE ARTS



# BIBLE QUEST MINISTRY GUIDELINES

**(All changes to the 2015-17 Bible Quest Guidelines will be typed in red)**

Thomas H. McGhee, Chairman  
Executive Director, Discipleship Ministries

Harley Wideman, National Bible Quest Coordinator  
Email: [dmnhm@yahoo.com](mailto:dmnhm@yahoo.com)

# IPHC FINE ARTS BIBLE QUEST MINISTRY GUIDELINES

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This section contains the official rules of the National Bible Quest Ministry (Junior and Teen) of the International Pentecostal Holiness Church. Rule adjustments are made, when warranted, by the National Bible Quest Committee. Discipleship Ministries promotes Junior Bible Quest from the local to the conference level, and Teen Bible Quest on all levels from local to the National Fine Arts Festival. This book is effective for the **2015 - 2017** competition years.

## MISSION

Bible Quest is a ministry designed to implant the Word of God in the hearts and lives of young people, empowering them to live victorious lives with the sword of the Spirit (Matthew 16:18; Hebrews 4:12).

## VISION

To make the Word of God a practical reality in daily living  
To involve maximum participation in Bible Quest tournaments  
To provide a quizzing forum on the local, district, conference and national levels  
To provide our young people with a vibrant foundation for effective ministry

## STRATEGIES

To promote Bible Quest on all levels  
To encourage conferences to establish a Bible Quest committee for the promotion and execution of the Bible Quest Ministry  
To encourage each conference to have Bible Quest camps and workshops for the purpose of training coaches, quizzers and potential Bible Quest staff

# I. Team Rules

## A. Eligibility:

1. All young people in the local church are eligible to participate. (Sunday school, Youth Ministries, church member, etc.)
2. Age (Applies to all levels of competition)
  - a) Junior: A quizzer must be at least eight (8) years old and no older than twelve (12) on January 15 of the participating year.
  - b) Teen: A quizzer must be at least thirteen (13) and no older than nineteen (19) on January 15 of the participating year.

## B. Official Tournament

### 1. Bible Quest Year:

The official Bible Quest year is September 1 through August 31. Bible Quest scrimmages should take place as often as possible throughout the year, and the tournament finals should be as follows:

- a) District - March or April
- b) Conference – April
- c) National – Nationals will be held during the National Fine Arts Festival at Youth Quest.

### 2. Levels of Quizzing

- a) Primary: (optional)
- b) Junior: Local (optional), district (optional), and conference
- c) Teens: Local (optional), district (optional), conference, and national

### 3. Advancement Procedure

- a) All levels of tournament play will be Round Robin. EXCEPTION: When there are only two teams in the tournament, the best two out of three games will determine the winner.
- b) NATIONAL TOURNAMENT: Seeding at the National Tournament will be determined by a Round Robin. Tournament play will then continue with teams being divided into two categories: Challengers and Championship. Round Robin tournament play will then continue within the two divisions, unless determined otherwise by the National IPHC Bible Quest Committee.

## C. Official Team

### 1. Number of Members

- a) A team will consist of a minimum of three and a maximum of six members (II-B). An exception is made if a church has only two participants in the same division.
- b) Team Breakdown:
  - Two to five team members equal one team only.
  - Six team members may enter as 2 teams of three or 1 team of six.
  - Seven team members must be 1 team of four and 1 team of three. Eight team members may be 2 teams of four, or 1 team of five and 1 team of three.
  - Nine team members may be: 1 team of three and 1 team of six, 1 team of four and 1 team of five, or 3 teams of three. If you have any questions as to how to divide up your group into teams, please contact the National Bible Quest Director.
- c) For an official tournament, the coach will assign the quizzers to begin the game. The unassigned members of the team will be available as substitutes (II-D).

### 2. Team Registration:

Teams must submit a registration form for conference and national levels of play. For nationals, conference DM directors must forward a copy of the conference registration to the national DM office by the registration deadline of May 1 to be eligible to compete at the national competition. A copy of the registration form is available at the end of these guidelines. Teams must also confirm with the National Bible Quest coordinator as to their intent to participate at the national competition by the end of May. **To contact the National Bible Quest Coordinator, email Harley Wideman at [dmnhm@yahoo.com](mailto:dmnhm@yahoo.com).**

### 3. Church Teams

A church may enter multiple teams (see I.C.1)

## D. Divisions of Teen Competition

### 1. Team Play

- a) **Bible Bowl**: Team tournament play in which all official tournament questions will be from the Bible, available prewritten study guide and practice questions. In each match, questions 11-20 will be in the Bible Bowl "format."

- The Bible Bowl format allows the team to confer, and then a quizzer will give the answer.
- The conferring and giving of the answer will be within 45 seconds.
- Before the question is read, the team with the most points will have the option of answering or passing the first Bible Bowl question.
- If the two teams are tied, the team giving the last correct answer will have the option of answering or passing the first Bible Bowl question.
- Failure to answer or give the correct answer will give the opposing team the opportunity to answer the given question. The quizmaster may ask the opposing team, "Do you want the question?" They must respond within 5 seconds and answer within 30 seconds. The question will not be reread for the opposing team.
- No negative points will result from incorrect answers in the Bible Bowl format.
- The Bible Bowl portion will contain 10 questions: four of 10 points, four of 20 points, and two of 30 points.
- At the beginning of the Bible Bowl portion of the quiz match, each team will designate a captain who will be seated in the middle seat of the team. The captain can be the only one to give the answer to a given question, or can designate to other team members to give the answer to each question.

## **2. Individual Play**

**a) Power Play:** Individual play where all official tournament questions are from the available prewritten practice questions and presented in category form.

**b) Quoting Bee Guidelines:** "Quoting Bee" is individual play where official quotation "black-marked" verses are presented in random order. A contestant is asked to quote, word perfectly, one of the quotations at a time. This competition is presented in the format of a spelling bee contest.

## **E. Junior Tournament Play:**

The Junior competition will follow the Bible Bowl format. Contact your conference DM director or the national Bible Quest coordinator in reference to materials and options.

## **F. Primary: Tournament Play:** (This program is optional on the conference level.)

1. Eligibility: A quizzer must be at least six (6) and not older than eight (8) on January 15.
2. Study Material (Optional)
3. Levels of Competition

## **G. Official Team Registration**

Each conference will set its registration date and fees. It is the responsibility of each coach to register his/her team. Teams must register for national competition.

## **H. Official Material**

Discipleship Ministries will determine the book(s) of study each year.

### **1. 2015**

- a) Teens: Romans and James
- b) Juniors: Romans: Chapters 1 – 10

### **2. 2016**

- a) Teens: Acts
- b) Juniors: Acts 1 - 10

### **3. 2017**

- a) Teens: Galatians, Ephesians, Philippians, Colossians and Philemon
- b) Juniors: Galatians 1 – 6 and Ephesians 1 - 4

# **II. DEFINITION OF TERMS**

## **A. Coach/Assistant Coaches**

A teacher, sponsor, supervisor: the person(s) who oversees the team(s), submits official roster(s) and registers team(s).

## **B. Team**

Consisting of two to six individuals; members selected from the submitted official roster and officially registered for a level of competition. (Refer to Team Rules C.1 for exceptions).

## **C. Quizzer**

Any team member in position to answer questions.

#### **D. Substitute**

Any team member not in position to answer questions.

#### **E. Judgment Call**

A technical decision by the quizmaster or judges based solely on their judgment; this is not contestable.

### **III. TOURNAMENT RULES**

#### **A. Team Arrangement**

1. The starting quizzer shall be seated, each team at a table. An electronic switch shall be positioned immediately in front of each quizzer.
2. One or both hands may be placed on the electronic switch. The hand not on the switch is to rest on the table. If it appears a quizzer is distracting another quizzer by the movement of his/her hands, a five-point penalty may be assessed.
3. Where feasible, substitutes and coaches will be seated behind their team.
4. **CLARIFICATION:** It will be the responsibility of the quizmaster to make sure the team is in position before a question is read. Once a quizzer has been identified, all quizzers may relax their positions. The purpose is to keep the game "in order," but relaxed so the quizzer can concentrate on the questions, not position of hands.

#### **B. Answering**

1. Any response or disturbance from the audience, substitutes, or coaches that may hinder or help the quizzers in answering a question will result in a judgment call by the quizmaster and a possible penalty.
2. The quiz machine will indicate which quizzer is to answer.
3. If no quizzer responds within five seconds after the question is read, the timekeeper declares the question closed by the calling of "time."
4. After the identification of the quizzer, the quizzer has 30 seconds to complete the answer. The quizzer completing his answer in less than 30 seconds should say, "I am finished."
5. The correctness of a quizzer's entire answer will be judged in relation to the question asked. If any incorrect information is given, the answer will be ruled incorrect. The first answer takes prevalence if more than one answer is given.
6. It is the responsibility of the quizzer to speak loudly and clearly. If the quizmaster and answer judges cannot determine what the quizzer said, it will be ruled incorrect.
7. A question may be read only once. If the quizmaster should read a question incorrectly, a question of equal value will be substituted.
8. A point of order may be called at any time to prevent the violation of any rule or for clarification.

#### **C. Interruption**

A quizzer may execute a deliberate interruption by pressing the electronic switch. When the quizmaster calls "interruption," and the light identifies the quizzer, 30 seconds will be given to complete the answer (quizzer does not have to complete the question). If an incorrect answer is given, the question will be read in its entirety to give a player on the opposing team a chance to buzz in and answer the question.

#### **D. Contesting**

1. Contesting is permitted only when additional scriptural proof can be given to support an answer, an interpretation of rules is questioned, or the question is considered incorrect. If the validity of a question is challenged and proven incorrect, it shall be voided and another question of equal value substituted. When the interpretation of rules is contested, the quizmaster will make the decision.
2. A quizzer who disagrees may contest a decision of the judges.
3. To initiate a contest, the quizzer must state "contest," and wait to be recognized by the quizmaster. The quizzer will then have a maximum of 45 seconds to publicly contest the judges' ruling.
4. In the event a question is ruled incorrect, only the quizzer who is ruled incorrect is allowed 30 seconds to consult the Bible. Each team is allowed a maximum of 5 consultations per game.
5. Once the opposing team initiates a contest, the responding team's coach shall select a quizzer to respond publicly to the initiating team's contest within 30 seconds. This quizzer is also not allowed to confer with any person, only to consult the Bible. The judges will then either accept or reject the contest; if it is rejected, the team of the quizzer initiating the contest will be assessed a 10-point penalty. If the contest is accepted, the score will be adjusted accordingly.
6. When contesting an interrupted question, a quizzer who interrupts and is ruled incorrect cannot contest until the question is reread for the other team, and the judge has announced a decision. If a quizzer from the team that interrupted wishes to contest, he/she must announce to the quizmaster which decision of the judges they are contesting: the original decision or the decision for the other team when the question was reread. If the original decision is reversed, the



scorekeeper will correct their scores accordingly. This means the team of the quizzer that interrupted will receive the point value, and the other team will not receive any points or penalties.

7. When a quizzer interrupts a question, and the quizmaster or judges rule it correct, and if a quizzer from the other team contests and the contest is successful, a substitute question of equal value will be read for the contesting team only.
8. Contesting must be done before the next question begins, or “timeout” is called. The quizmaster shall not permit a team to call “timeout” if a quizzer from the other team desires to contest. After a timeout, no contesting is allowed on the previous question. After a game has been officially closed, no contesting is allowed.
9. A judgment call (II.E) of either the quizmaster or judges is not contestable, nor can be appealed.

## **E. Timeouts, Substitutions, and Replacements**

### **1. Timeouts**

a) Two 30-second timeouts will be permitted, during which all team members may confer among themselves and with their coaches. Timeouts may be called by the coach or a quizzer, but only after a question has been completed and before the next question has begun. If a team so desires, they can use both their timeouts at one time.

### **2. Official Timeouts**

- a) The quizmaster may call an official timeout during the competition if he/she deems it necessary.
- b) Between questions, a coach may request an official timeout in order to have a conference with the quizmaster. If the quizmaster grants the timeout, both coaches must meet the quizmaster. However, the matter being discussed cannot change anything that has been done up to that point in the game. As with the two team timeouts, contestants may confer with each other during this time.

### **3. Substitutions**

Substitutions may be made by either coach during a timeout (see section I.C.1).

### **4. Replacements**

A quizzer who correctly answers his/her fifth question in Bible Bowl, (known as “quizzing out”), accumulates three errors (known as “erroring out”), or accumulates three penalties will leave the quizzing table and can be replaced.

## **F. Re-entry**

A contestant who has quizzed out or erred out may re-enter that same game for Bible Bowl questions or overtime questions, whichever applies. A contestant who has accumulated three penalties may not re-enter the same game.

# **IV. RULES FOR SCORING**

## **A. Bonus Points**

Ten bonus points are scored for quizzing out (refer to III.E.4). The quizzer must leave that game at that point but can return for Bible Bowl and/or overtime (see Re-entry above). There will be no bonus points for arriving on time. If late for roll call, forfeiture may occur.

## **B. Question Points**

Each correct answer will score the full point value of the question.

## **C. Penalties and Errors**

1. An incorrect answer by a quizzer is an error and will score minus 50% of the point value of the question. This does not apply to Bible Bowl format (see section I.D.1.b).
2. All penalties will score minus five points, except for rejected contests.
3. Conferring between team members, including the coach, other than at timeouts will result in a five-point penalty. Exception: Bible Bowl Format.
4. In the event that a quizzer buzzes in, but another quizzer starts to give the answer, a five-point penalty will be assessed against the team of the quizzer who incorrectly spoke out. The quizzer who initially buzzed in, if from the same team, will be given an “incorrect answer” score deduction (see section III.B.8). If the quizzer who initially buzzed in is on the opposite team, he/she will be given opportunity to answer the question for full value.
5. The quizmaster will not allow the coach or a team member to make comments or ask questions during the game. If someone insists on doing so, a five-point penalty will be assessed. If the person continues to talk, the quizmaster may assess additional five-point penalties (see section III.E.2.b).
6. Any official observing a penalty will call it to the attention of the quizmaster. The quizmaster will determine the ruling.
7. A rejected contest will cost the team of the quizzer originating the contest a 10-point penalty.
8. **Penalties:** Five (5) point penalties may be assessed at the quizmaster’s discretion should a quizzer’s behavior or attitude be deemed out of character with Christ-like conduct. A warning may be given but is not necessary.
9. Once the preliminary remarks begin, a five-point penalty will be assessed for buzzing in before the question begins.

#### **D. Game Tie**

In case of a tie, a “standard quizzing format” (not a Bible Bowl format), a tiebreaker of five 10-point questions will be used to break the tie. There will be no contesting. Each quizzer will be given 5 seconds to respond and 15 seconds to answer each question. The team with the most accumulated points at the end will be the winner of the game. In case of an additional tie, the same process will be repeated.

#### **E. Forfeit Contest**

A team failing to appear, or being more than 15 minutes late after the beginning of the announced time of the quiz, forfeits the contest.

### **V. QUESTIONS**

#### **A. Bible Version**

All questions will be based on the authorized 2011 New International Version of the Bible.

#### **B. Books of Study**

The cycle of study books for 2015 -2017 are:

**1. 2015**

- a) Teens: Romans and James
- b) Juniors: Romans: Chapters 1 – 10

**2. 2016**

- a) Teens: Acts
- b) Juniors: Acts 1 - 10

**3. 2017**

- a) Teens: Galatians, Ephesians, Philippians, Colossians and Philemon
- b) Juniors: Galatians 1 – 6 and Ephesians 1 - 4

#### **C. Types of Questions**

1. Direct Questions: The answer to this question must contain the essence of the answer to the satisfaction of the quizmaster and/or judges.
2. Quotation Question: The answer to this question must be a direct and absolute quotation. If the quizzer starts a quotation and stops and repeats a word or series of words, the answer must be ruled incorrect because the quotation question must be “a direct and absolute quotation.” To repeat a word is the equivalent of saying that word is in the quotation twice.
3. Quotation Completion: This answer calls for the completion of a quotation from the Scriptures and must be a direct and absolute quotation. A quizzer may begin to quote at the beginning or take up anywhere in the portion the quizmaster has read, or begin where the quizmaster left off. This is not considered an interrupted question. The quizzer may or may not restate that which the quizmaster has already read.
4. Multiple Questions: A question of more than one part or that requires more than one answer. If more than one answer is requested, all essential elements must be included to be counted correct.
5. Scripture Text Question: The answer is given from the scripture reference.
6. Complete Answer: Includes all key words and phrases of the answer required.

#### **D. Point Values**

The official question sheet will contain 20 questions; eight of 10 points, nine of 20 points, and three of 30 points. Additional questions will be included for use in overtime.

#### **E. Obtaining Official Questions**

Official questions for district, conference, and national level competition are available from

**Discipleship Ministries  
P.O. Box 12609  
Oklahoma City, OK 73157  
phone 405-792-7155**

upon request, but only to the designated official in each conference.

## **VI. TOURNAMENT COMPETITION**

### **A. District Tournament**

If conducted, the district tournament will be arranged by the conference Discipleship Ministry director or appointee.

### **B. Conference Tournament**

The conference tournament will be arranged by the conference Discipleship Ministries director or appointee.

### **C. National Tournament**

The national tournament will be arranged by the national Discipleship Ministries coordinator and office.

## **VII. BIBLE QUEST OFFICIALS AND THEIR DUTIES**

### **A. Discipleship Ministries Director or Appointee:**

1. The person in complete charge of the tournament at each level.
2. Secures qualified judges who have no direct ties with teams in the immediate tournament and conducts a briefing session with judges prior to the tournament.
3. Makes sure all teams involved receive notification of the time and place for the official tournament.
4. Has a briefing session with all teams involved prior to the official tournament.
5. Sees that proper facilities are provided.
  - a) Tables and chairs
  - b) An electronic machine
  - c) Public address system (if needed)

### **B. Quizmaster**

1. Reads the official questions during the tournament.
  - a) Must read the questions in advance to familiarize him/her with pronunciation, punctuation, etc.
  - b) In reading the questions to the quizzers, the quizmaster should announce the number of the question, point value, and any other information given on the official question sheet for that particular question. Then he/she should say "Question" and proceed to read the question.
  - c) If a quizzers' answer is obviously correct or incorrect, even if his/her 30 seconds has not elapsed, the quizmaster will so state, together with the number of plus or minus points. If the answer is not obviously correct or incorrect, he will refer the decision to the judges.
  - d) When a quizzer presses the buzzer, thus interrupting a question, the quizmaster should complete the word and stop immediately. The quizmaster will announce "Interruption" so all quizzers will know that the question was not completed. His/her word is final in all judgment calls.

### **C. Answer Judges**

1. Those persons designated to determine the correctness of quizzers' answers when requested by the quizmaster or when there is a contest. All official tournaments must have two answer judges in addition to the quizmaster.
2. The judges will be provided with a copy of the official questions and answers.
3. One of the judges is to be designated as spokesperson.
4. A unanimous decision is not necessary in order to make a ruling. Tiebreaking decisions between the judges are decided and announced by the quizmaster.
5. A decision will not be referred to the judges until the quizzer's 30 seconds are completed. EXCEPTION: The answer is two words or less and is obviously correct or incorrect, or the quizzer states, "I am finished." If either of the two exceptions applies, the quizmaster will call for a decision from the judges.
6. All judges' discussions are to be away from the quiz table, out of view or hearing distance of the quizzers and coaches.

### **D. Scorekeeper**

A person designated to keep the official score.

### **E. Timekeeper and Machine Operator**

1. The person designated to operate the electronic machine and keep time.
2. A stopwatch must be used unless the machine is equipped with a timer.

## VIII. AWARDS

### **A. Individual High Scorer**

The average score for games played determines High Scorer. Overtime points are not included. High Scorer is recognized at the conference and national levels. In the event of a tie, the winner is determined by noting questions missed. The contestant with the least number of missed questions from those who had tied for the lead is the winner.

### **B. Team Awards**

1. Local level: local churches are encouraged to present some form of award to their local winners.
2. District level: awards for winners of district competition should be appropriate awards.
3. Conference level: awards on the conference level should be:
  - a) First-place winners: trophies (13-20" in height) or medallion
  - b) First and second runners-up: appropriate awards (optional)
  - c) All other contestants: honorable-mention ribbons (optional)
4. National level: awards on the national level should be:
  - a) First place winners: trophies (29" in height) or medallion
  - b) First and second runners-up: appropriate awards (optional)
  - c) All other contestants: honorable-mention ribbons (optional)

### **C. Securing Awards**

It is the responsibility of the director in charge on each level of competition to secure proper awards for all contestants.

## IX. CORRECTIONS

Discipleship Ministries reserves the right to make corrections, additions, deletions and changes to these guidelines to facilitate and enhance the on-going development of the National Bible Quest program. The corrections, if any, will be released to conference Discipleship Ministries directors for distribution to local churches after approval by the General Discipleship Ministries Board. These corrections or changes are submitted to the board by the National Bible Quest coordinator at the recommendation of the National Bible Quest Committee. Likewise, suggested improvements or changes are welcome for consideration by the National Bible Quest Committee. To download a complete set of the guidelines go to [www.iphc.org/youth](http://www.iphc.org/youth).

# STARTING BIBLE QUEST

## TEEN LEVEL

Order a Coach's Manual, Study Guide, Team Pak and computer disks (Power Play, Question Pro, and Bible Quest) from LifeSprings Resources (1-800-541-1376) or online from <http://www.lifespringsresources.com>

For Quiz equipment, recommended site [www.quizequipment.com](http://www.quizequipment.com)

## JUNIOR LEVEL

Order a Coach's Manual, Team Pak, and Power Play Questions disk from LifeSprings Resources.

## PRIMARY LEVEL

Contact your conference DM director for program and resource information.

# POWER PLAY

## RULES/GUIDELINES: FOR OFFICIAL TOURNAMENT PLAY

### I. PURPOSE OF THE GAME

The purpose of Power Play is to involve individual competitors from the Junior and Teen Bible Quest Level in a more in-depth study of the Bible Quest materials. Power Play is a game of categorized questions, in which accurate knowledge of the quiz material and speed of recall are tested.

### II. QUIZ PANEL

#### A. Quizmaster

1. Has general oversight of the contest.
2. Explains the rules and procedures.
3. Sets the tone for a proper atmosphere.
4. Reads the questions clearly and fairly.
5. Determines if the correct answers are given.

#### B. Scorer

1. Serves under the quizmaster.
2. Places the names of the competing persons on the scoreboard in the order they are facing the audience.
3. Adds the predetermined points of each question to the person answering the question correctly.
4. Deducts half the predetermined points of each question from the person answering the question incorrectly.
5. Keeps the cumulative total for each individual throughout the contest period.

#### C. Timekeeper (minimum of one)

1. Serves under the direction of the quizmaster and assists the quizmaster in keeping the game moving.
2. Allows 5 seconds after the question is given by the quizmaster for any player to identify their attempt to answer the question before calling time.
3. If an identified contestant has not started answering a question or pauses for more than 10 seconds while giving an answer, then the timekeeper will call time. This will result in a wrong answer. If no answer has been given or an incomplete answer is given, the preannounced point value for questions will be deducted from the quizzer's score. If the quizmaster determines that the answer given before the time is called is correct, the quizzer will be awarded the preannounced point value for questions.
4. The quizzer has a maximum of 30 seconds to complete an answer before the timekeeper calls time (providing no pauses of 10 seconds are made in giving the answer).
5. It is not necessary for the quizmaster to wait for the timekeeper to call time before continuing play.

#### D. Judges (minimum of two)

1. Serve under the direction of the quizmaster, who also serves as a judge.
2. Rule on correctness of any answer referred to them by the quizmaster.
3. Consider and rule on contested decisions with final authority.

### III. PARTICIPANTS

1. A competitor must meet all the requirements listed under the Eligibility section of the National Bible Quest Guidelines
2. Officially register with his/her conference D. M. director following conference/national deadlines and procedures.
3. Power Play will be divided into the Alpha Category (ages 13-15) and Omega Category (ages 16-19).

## IV. MATERIALS

1. Official International Pentecostal Holiness Church Bible Quest materials are available from:  
LifeSprings Resources, Franklin Springs, GA 30639-0009, 1-800-541-1376 or at [www.lifespringsresources.com](http://www.lifespringsresources.com).
2. Power Play is available as a computerized game board. Disks are available from:  
LifeSprings Resources and require Windows 3.1 or later or a 100% IBM compatible.

## V. GAME PROCEDURE

1. A question is selected from the Wild Card category and read as the toss-up question.
2. The person who buzzes in with the correct answer first will be awarded points for the correct answer and be given control of the Power Play board to select the next category of questions.
3. Following his/her choice, at any time during or after the reading of the question, any competitor may buzz in and answer the question.
4. If the contestant gives the correct answer, he/she remains in control of the board. If the answer is declared incorrect, the remaining contestant(s) may then buzz in and attempt to answer the question. If no correct answer is given, control of the board remains with the contestant who had previous control.
5. Each competitor answering a question correctly will be awarded the preannounced point value for questions.
6. Each competitor answering a question incorrectly or called for time before giving a correct answer, will be deducted the preannounced point value for questions (one half the value of correct answers).
7. If a quizzer accidentally depresses his/her buzzer before a question is started, there will not be a penalty. The quizmaster will make a judgment call as to whether the question has been started. In this case, the question hasn't started until after the category and instructions have been given, and the question itself has been started.
8. If the wrong quizzer starts to give the answer, that answer will automatically be scored as an incorrect answer, and the quizzer who originally buzzed in will be given opportunity to answer the question.
9. The game will be completed after 20 questions. The contestant with the highest score will be declared the game winner.
10. Tiebreaker questions are used to determine a single game winner from contestants with the same score after the original 20 questions (sudden death format).
11. Contesting is not permitted during the Power Play game. Quizzers who believe a rule violation has occurred or who believe their answer has been incorrectly ruled by the quizmaster must wait until the 20 questions are completed and state "contest" before the final results are announced.
  - a) After being recognized by the quizmaster, the quizzer will have a maximum of one minute to state his observation publicly.
  - b) After consulting with the judges, the quizmaster will determine the final score and announce the outcome of the game explaining any adjustments (if needed) to the score resulting from the contest.
  - c) The ruling of the quizmaster and judges are final.
12. One/Two Word Category: Answer may have more than the required one/two words but may not quote the entire verse or major portions of the verse.
13. Penalties: Five (5) point penalties may be assessed at the quizmaster's discretion should a quizzer's behavior or attitude be deemed out of character with Christ-like conduct. A warning may be given but is not necessary.

## VI. NOTES

1. It is the purpose of Power Play to provide individuals who have studied the assigned Scripture portions an opportunity to participate in a fun, audience-friendly, rapid contest of Bible trivia. Every question asked in Power Play is available in the Power Play computerized game. Questions are divided into categories by subject. Each new match randomly selects the categories for the game.
2. At national competition players are seeded according to their average score while at that tournament.
3. It is the intention of the National Bible Quest Committee to keep the rules of Power Play straightforward and simple. In this way, the game can be a part of many different settings.
4. It is our goal that this game be played in Children's Church (for Junior Quizzers), in Youth Groups (for Teen Quizzers), and by families, friends and anyone who enjoys testing his/her Bible knowledge. The computerized version of the game is designed for one to eight (8) players.

# QUOTING BEE

## I. Quizzer Eligibility and Placement

1. All youth eligible for participation in Youth Quest may participate in the Quoting Bee. Quoting bee *does not* divide into the Alpha and Omega Categories.
2. No Bible Quest quizzer is required to participate.
3. Initial placement of quizzers will be determined by their standing in the Round Robin.
4. NBQC will assign all other officially registered quizzers to the above rooms.

## II. Quoting Bee Preliminary Rounds

1. There will be a Quizmaster and two Judges. All decisions of correct or incorrect quoting will be determined by a minimum vote 2/3 by the judges.
2. The quizzers will stand and face the officials and audience while quoting.
3. All quizzers will initially be given thirty seconds to quote the verse from the time the Quizmaster calls the verse by book, chapter and number.
4. The answer to the “quote” must be given word-for-word (no repeating, omitting or correcting). There are no contests or confers allowed.
5. The verses will be selected ahead of time and typed on a list for the officials.
6. If a quizzer misquotes a verse, he/she will be eliminated. The next quizzer will be given the next verse.

## III. Quoting Bee Final Rounds and Awards

1. All final rounds will initially allow thirty seconds for each verse to be quoted.
2. After an undisclosed time, multiple-verse quotes may be asked to obtain the Quoting Bee Champion.
3. Quizzers will continue to quote until only two remain. The last one eliminated before these two earns 3<sup>rd</sup> place. The final two competitors will compete as follows:
  - a) If one quizzer misses a quote, the other quizzer must complete that quote perfectly and the next quote.
  - b) This procedure will continue until a winner is crowned
4. At National Level:
  - a) The final quizzer will receive a trophy or medal and a scholarship
  - b) Each of the three quizzers will receive a cash prize designated for their top placement:
    - >1<sup>st</sup> Place - \$250.00
    - >2<sup>nd</sup> Place - \$150.00
    - >3<sup>rd</sup> Place - \$100.00
5. Quoting Bee is optional at the conference level





# Consent and Waiver

Name: \_\_\_\_\_

Church: \_\_\_\_\_

Conference: \_\_\_\_\_

By registering and, or attending Youth Quest, or Fine Arts Festival (including Talent Quest, or Bible Quest), hereinafter referred to as Event(s) the Contestant/Participant/Attendee (if he/she has reached the age of 21) or Contestant/Participant/Attendee's parent or legal guardian, on Contestant/Participant/Attendee's behalf (if he/she is under age 21), as applicable, (Hereinafter referred to as the Individual) gives permission to the International Pentecostal Holiness Church, Inc. to use any image or performance of the Individual (whether still photograph, audio and/or video recording) taken or recorded at the Event(s) (whether individually or in a group), as well as any original works of authorship created or used by Individual as a contestant at or in connection with the Event(s) for promotional and/or commercial purposes. If Individual is under age 21, Parents or legal guardians must sign waivers and consent forms for the Individual to be allowed anywhere on the premises of or be present at any scheduled or nonscheduled gathering or proceeding which takes place at the Event(s). All Individuals [and parents or legal guardians of Individuals (if an attendee is under age 21)] of the Event(s) acknowledge and agree that any image taken or recording made of them while attending the Event(s) may also be used for promotional and/or commercial purposes. By registering for, or attending the Event(s), each Individual hereby: (i) acknowledges and agrees that any image taken or recording made of him/her at Event(s) (Talent Quest, Bible Quest and Youth Quest) shall be the sole and exclusive property of the International Pentecostal Holiness Church, Inc., (ii) consents to the use of his/her name, voice, likeness, interviews, and impromptu casual interactions recorded on video and contest or other performances and that all may be used by International Pentecostal Holiness Church, Inc. for promotional and/or commercial purposes as contemplated above, including without limitation the creation, promotion, distribution and sale of any work by International Pentecostal Holiness Church, Inc. comprised of the performances of contest winners or any still or video images, video and audio recordings and any likeness made of Individuals present at the Event(s), And that said Individuals (iii) waive any and all rights, throughout the universe that he/she may have arising from the use by International Pentecostal Holiness Church, Inc. thereof for promotional or commercial purposes as contemplated and, or described above.

\_\_\_\_\_  
Signature of Participant/Contestant

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature of Parent/Guardian  
(If Participant/Contestant Is under the age of 21 years old)

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature of Attendee

\_\_\_\_\_  
Date



**POWER PLAY**

LEVEL OF COMPETITION

- Local  Conference  National

**International Pentecostal Holiness Church  
Church Education Ministries  
OFFICIAL BIBLE QUEST SCORE SHEET**

Quiz Date: \_\_\_\_\_ Room #: \_\_\_\_\_  
Round #: \_\_\_\_\_ End: \_\_\_\_\_  
Time Begin: \_\_\_\_\_

QUESTION	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	Penalty	Sub-total	TOTAL	
1																								
2																								
3																								
4																								
5																								
6																								
7																								
8																								
9																								

High Scorer	_____	Score: _____
Second High Scorer	_____	Score: _____
Third High Scorer	_____	Score: _____
Fourth High Scorer	_____	Score: _____
	_____	
	_____	
	_____	
	_____	
	_____	
	_____	



IPHC FINE ARTS



# TALENT QUEST MINISTRY GUIDELINES

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This section contains the official rules for National Talent Quest (Junior and Teen) of the International Pentecostal Holiness Church. Rules and adjustments are made, when warranted, by the National Talent Quest Committee.

Discipleship Ministries promotes Junior Talent Quest from the local through conference competition, and Teen Talent Quest on all levels from the local through national competition. *This document is effective for the talent years of 2015 - 2017. **Please note changes for 2015 - 2017 are in Bold RED.***

***Wording may have changed in some sections to bring greater clarity to guidelines or correct grammatical errors and dates.***

Please read guidelines in entirety. Individual/Group contestants are responsible for knowing and adhering to all guidelines.

**Bishop Tommy McGhee**  
**Discipleship Ministries Executive Director**

Ron Fredericks, National Talent Quest Coordinator  
Email: rfredericks58@aol.com

Talent Quest Committee: Ron Fredericks (coordinator), Rachel King, Sandra Loar, Jon Oliver, and Brett Cooper.

# IPHC FINE ARTS TALENT QUEST GUIDELINES

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## **MISSION**

***To release a generation of youth for global ministry in the 21st century.  
In our efforts to release a generation of youth, we embrace the multi-cultural  
dynamics of the IPhC and welcome and seek to be inclusive of the diversity  
that embodies the church that God is building.***

## **VISION**

To mobilize a generation of youth in discovering, developing,  
and deploying their ministry gifts/talents in fine arts

To inspire a generation of youth to minister in the spirit of excellence

To impart the Christian values of humility, modesty, grace, and dignity

To equip a generation of youth to be confident in their gifts, submitted to the Lordship  
of Jesus Christ, and committed to the fulfillment of the Great Commission.

## **I. ENTRY REQUIREMENTS**

### **A. ELIGIBILITY**

National Talent Quest is open to all young people in the local church (Sunday school, Youth Ministries, etc.).

### **B. AGES**

1. To participate in Junior Talent Quest, the contestant must be at least 8 years old and no older than 12 years old on January 15 of the participating year.
2. To participate in Teen Talent Quest, the contestant must be at least 13 years old and no older than 19 years old on January 15 of the participating year.
3. Teen Talent Solo/Individual Categories have two divisions:
  - \*Alpha Teen must be 13 years old and no older than 15 years old on January 15 of the participating year.
  - \*Omega Teen must be 16 years old and no older than 19 years old on January 15 of the participating year.
4. The individual categories are noted with an asterisk (\*) in Section IV Categories and Divisions of the Guidelines, pages 10 & 11. Please note Video Category 9 is not considered a Solo/Individual category.
5. This age ruling does not apply to the accompanist if he/she is not a member of the competing entry, unless otherwise stated.
6. The above rules concerning ages for competition apply to local, district, and conference finals for the juniors, and local, district, conference, and national levels for the teens.

### **C. RESTRICTIONS FOR PREVIOUS WINNERS**

Conference Junior Talent Quest and National Teen Talent Quest winners are eligible to compete in the talent program on any level the year following their win except in the category in which they won the previous year. [An exception will be made when there is no competition.] This also applies to group entry winners. This does not apply to the contestant moving from Junior Talent Quest to Teen Talent Quest, the Alpha Teen moving to Omega Teen in Solo/Individual categories.

### **D. ENTRY LIMITATIONS**

Individuals may compete in a maximum of five (5) categories, excluding 3.3 Choir and 6.15 Drama Human Video Designated Song.

### **E. GROUP ENTRY SUBSTITUTIONS**

Group entries must be from the same church [except for Category 6, Drama Human Video: Designated Song, Division 15 - see specific guidelines page 17.] must remain as originally entered on each level. One substitution may be made in case of extreme emergency. However, in Category 3, Vocal Ensemble, Division 3, and Category 6, Drama Human Video: Designated Song, Division 15, as many as two substitutions may be made in case of emergency.

### **F. ELIGIBLE CHURCHES**

1. The following local churches are eligible to participate in the talent program of the International Pentecostal Holiness Church (IPHC):
  - a. Any local IPHC member church (planted or transfer)
  - b. Any affiliate church, as per the 2013 – 2017 IPHC Manual.

### **G. ENTRY FEES**

1. District and conference fees are determined by the conference D.M. board.
2. National Final fees shall be determined by the National Discipleship Ministries Council.

## **II. LEVELS OF COMPETITION**

### **A. LOCAL LEVEL**

The local church **may** plan a **Local Fine Arts Festival**. Winners in each category will represent their church in the district/regional **or conference** festival. Official judging sheets for local festivals shall be used and are available from the Conference Discipleship Ministries office. If a church chooses not to have a local festival, the church may have more than one [1] entry in any category **in the district/regional or conference festival**.

## **B. DISTRICT LEVEL**

Conferences may choose to have a district/regional festival before conference level. District/regional festivals are planned by the conference Discipleship Ministries director. When a conference conducts a district/regional festival, all talent entries expecting to advance to the conference level must first enter on the district level. Churches may enter more than one [1] entry in any category. Advancement to conference shall be determined by the conference D.M. director prior to the district/regional festival. Conferences may waive district/regional festivals and advance all entries to the conference level festival. Where no district/regional festival is planned, a church may have more than one [1] entry in any category.

## **C. CONFERENCE LEVEL**

Conference festivals are planned by the conference Discipleship Ministries director. All conference winners (Teen) advance to **National Fine Arts Festival**; in addition, competitors who score **120 or higher and finish in second or third place** on the conference level will advance to the national festival. Competition on the conference level is mandatory. The highest level of competition for Junior Talent Quest is the conference level.

## **D. NATIONAL LEVEL**

The **National Fine Arts Festival** is arranged by the Discipleship Ministries Executive Director or his/her appointee.

# **III. REGISTRATION**

## **A. ANNOUNCEMENT**

All directors (district through national) are expected to plan and announce the date, place, and time of each contest well in advance.

## **B. OFFICIAL FORMS**

Registration on all levels shall be done using only the official registration form provided by the national office of Discipleship Ministries. Because the registration form contains the required consent and waiver form, the registration form must be signed prior to a contestant participating at any level in any age group of competition.

## **C. DISTRICT LEVEL**

There will be pre-registration for the district level. The director in charge will set the cut-off date. In the case of no contestants preregistering, it is not necessary to go to the expense of having judges present in the district. A church may have more than one [1] entry in any category. **No competitor will be certified without the appropriate waiver signed by their parent or guardian.**

## **D. CONFERENCE LEVEL**

Winners on the district/regional level advance to the conference level. Criteria for district/regional advancement to conference finals shall be determined by the conference D.M. director prior to district/regional finals. Where no district/regional finals are planned, a church may have more than one [1] entry in any category. **No competitor will be certified without the appropriate waiver signed by their parent or guardian.**

## **E. NATIONAL LEVEL**

In each category, the conference winner automatically advances to the national level. **The conference second and third place finishers are eligible to compete at nationals if they score 120 or higher.** All conference entries that are eligible to compete at nationals must be certified by the conference Discipleship Ministries office with the national Discipleship Ministries office by **May 1**. **No competitor will be certified without the appropriate waiver signed by their parent or guardian.**

## **F. PROMPTNESS**

Promptness on the part of the winners at each level of competition is required. Contestants arriving after the contest officially begins may be disqualified unless the director in charge is previously notified. Where a contestant must answer roll call in more than one venue, someone may be designated to answer for contestant.

## **G. INABILITY TO COMPETE**

If a winner on local and/or district level is unable to compete at the next level, the conference D.M. director must be contacted at least one week prior to competition. Conference winners **and those who place 2<sup>nd</sup> or 3<sup>rd</sup> and score 120 points or higher** must notify their conference D.M. director by **June 1** if they are unable to compete at the national level. **It is the responsibility of the conference D. M. director to notify the national D. M. office of all changes and substitutions.** Failure to do so at any level (except in cases of extreme emergency) will disqualify that person or persons from competition the following year in any category. [When a group must forfeit

or be disqualified after the deadline, due to the actions of one individual, the entire group may not be disqualified at the discretion of the National Talent Director.] The conference D.M. director is responsible to notify the first runner-up to prepare for the next level of competition and to inform the Talent Quest director at the next level of competition authorizing the change. [The national office cannot guarantee program changes of listed participants after May 15.]

#### **H. LEAVING THE CONTEST**

Contestants are encouraged not to leave after the contest begins. If a contestant does leave and is not present in the assigned location when the competition in his/her category/division begins, unless he/she is competing in another category, he/she will not be allowed to perform.

#### **I. PRESENCE OF DISCIPLESHIP MINISTRIES DIRECTOR**

It is strongly recommended that the conference D.M. director or a member of the conference D.M. board be in charge, or at least present, for the district/conference finals. **It is the Conference D. M. director's responsibility to verify that each contestant or group is in the appropriate category.**

#### **J. CONSENT AND WAIVER**

By registering and/or attending Talent Quest, Bible Quest or, hereinafter referred to as Event(s), the Contestant/Participant/Attendee, (if he/she has reached the age of 21) or Contestant/Participant/Attendee's parent or legal guardian, on Contestant/Participant/Attendee's behalf (if he/she is under age 21), as applicable, (Hereinafter referred to as the Individual) gives permission to the International Pentecostal Holiness Church, Inc., to use any image or performance of the Individual (whether still photograph, audio and/or video recording) taken or recorded at the Event(s), (whether individually or in a group), as well as any original works of authorship created or used by Individual as a contestant at or in connection with the Event(s) for promotional and/or commercial purposes. If Individual is under age 21, parents or legal guardians must sign waivers and consent forms for the Individual to be allowed anywhere on the premises of or be present at any scheduled or nonscheduled gathering or proceeding which takes place at the Event(s). All Individuals [and parents or legal guardians of Individuals (if an attendee is under age 21)] of the Event(s) acknowledge and agree that any image taken or recording made of them while attending the Event(s) may also be used for promotional and/or commercial purposes. By registering for, or attending, the Event(s), each Individual hereby: (i) acknowledges and agrees that any image taken or recording made of him/her at Event(s) (Talent Quest, Bible Quest and Youth Quest) shall be the sole and exclusive property of the International Pentecostal Holiness Church, Inc., (ii) consents to the use of his/her name, voice, likeness, interviews, and impromptu casual interactions recorded on video and contest or other performances, and that all may be used by International Pentecostal Holiness Church, Inc., for promotional and/or commercial purposes as contemplated above, including without limitation the creation, promotion, distribution and sale of any work by International Pentecostal Holiness Church, Inc., comprised of the performances of contest winners or any still or video images, video and audio recordings and any likeness made of Individuals present at the Event(s), and that said Individuals (iii) waive any and all rights, throughout the universe that he/she may have arising from the use by International Pentecostal Holiness Church, Inc., thereof for promotional or commercial purposes as contemplated and/or described above.

#### **K. SOUNDTRACKS**

A contestant wishing to make use of a pre-recorded soundtrack/media download produced and recorded by anyone other than the contestant himself or herself must use soundtracks/media download produced and recorded under **the Christian genre and must be a Christian song**. Use by a contestant of any other pre-recorded commercial soundtracks/media download in certain vocal categories is prohibited, and will result in disqualification. In addition, any contestant making use of an unauthorized soundtrack acknowledges by their participation as a contestant that they shall and do indemnify and hold International Pentecostal Holiness Church, Inc., harmless from and against any and all third party liability arising from its use.

#### **L. COPYRIGHT**

**WARNING: IT IS ILLEGAL TO USE OR REPRODUCE COPYRIGHTED MATERIAL WITHOUT THE EXPRESS WRITTEN PERMISSION OF THE COPYRIGHT OWNER.** By registering for Talent Quest, you are representing and warranting that: (i) any lyrics, music, images, video and/or other works of authorship used by you in connection with Talent Quest are original works of authorship created by you, and your use of those materials does not, and will not, infringe the copyrights or any other rights of any third party; and (ii) you will indemnify and hold International Pentecostal Holiness Church harmless from and against any and all liability arising from any breach by you of the representation and warranty in (i) above.



**WE ENCOURAGE USERS OF ALL MATERIALS ASSOCIATED WITH THIS PROGRAM TO SET A POSITIVE, RESPONSIBLE CHRISTIAN EXAMPLE BY REFRAINING FROM ILLEGAL USE OR COPYING OF MATERIAL IN ANY FORM.**

***AUDIO RECORDING AND/OR VIDEO RECORDING OF CONTESTANTS' PERFORMANCES BY EVENT ATTENDEES OR CONTESTANTS IS STRICTLY PROHIBITED.***

## IV. CATEGORIES AND DIVISIONS

### **JUNIOR and TEEN TALENT QUEST DIVISION**

(\*Indicates Alpha and Omega)

#### **Category 1 – Vocal Solo**

- \*Division 1 – Female
- \*Division 2 – Male

#### **Category 2 – Vocal/Instrumental**

- \*Division 1 – Individual
- Division 2 – Ensemble (duets, trios, quartets)
- Division 3 – Ensemble (minimum of 5 no maximum)

#### **Category 3 – Vocal Ensemble**

- Division 1 – Duets, Trios, or Quartets
- Division 2 – Minimum of five (5) and maximum of twelve (12) singers
- Division 3 – Minimum of thirteen (13) and no maximum number of singers

#### **Category 4 – Instrumental Solo**

- \*Division 1 – Wind
- \*Division 2 – Strings, Bowed
- \*Division 3 – Strings, Plucked
- \*Division 4 – Definite Pitch Percussion
- \*Division 5 – Indefinite Pitch Percussion
- \*Division 6 – Piano

#### **Category 5 – Instrumental Ensemble**

- Division 1 – Duets, Trios, or Quartets
- Division 2 – Minimum of five (5) and maximum of eight (8)
- Division 3 – Minimum of nine (9) and no maximum

#### **Category 6 – Communication Arts**

- \*Division 2 – Short Sermon
- \*Division 3 – Drama (Audible) Individual
- Division 4(a) – Drama (Audible) Small Group - Minimum of two (2) maximum of six (6)
- Division 4(b) – Drama Audible Large Group – Minimum of 7 no Maximum
- \*Division 5 – Mime Individual
- Division 6(a) – Mime: Small Group - Minimum of two (2) maximum of six (6)
- Division 6(b) – Mime: Large Group - Minimum of 7 no Maximum
- \*Division 7 – Human Video Individual
- Division 8(a) – Human Video: Small Group - Minimum of two (2) maximum of six (6)
- Division 8(b) – Human Video: Large Group – Minimum of 7 no Maximum
- \*Division 9 – Worship Dance - Individual
- Division 10(a) – Worship Dance: Small Group - Minimum of two (2) maximum of six (6)
- Division 10(b) – Worship Dance: Large Group – Minimum of 7 no Maximum
- \*Division 11 – Modern Dance - Individual
- Division 12(a) – Modern Dance: Small Group - Minimum of two (2) maximum of six (6)
- Division 12(b) – Modern Dance: Large Group – Minimum of 7 no Maximum
- \*Division 13 – Creative Movement – Individual
- Division 14(a) – Creative Movement: Small Group - Minimum of two (2) maximum of six (6)
- Division 14(b) – Creative Movement: Large Group – Minimum of 7 no Maximum
- Division 15 – Human Video: Designated Song
- \*Division 16 – Puppetry/Ventriloquism Individual
- Division 17 – Puppetry/Ventriloquism: Two or more

## **Category 7 – Creative Arts**

- \*Division 1 – Painting
- \*Division 2 – Graphic
- \*Division 3 – Three-Dimensional Art
- \*Division 4 – Digital Photography
- \*Division 5 – Traditional Photography
- \*Division 6 – Fabricated Art
- \*Division 7 – Website Design
- \*Division 8 – T-shirt Design
- \*Division 9 – Illustrative Art

## **Category 8 – Creative Writing**

- \*Division 1 – Nonfiction
- \*Division 2 – Fiction
- \*Division 3 – Poetry
- Division 4 – Children’s Short Story [individual or 2 or more]

## **Category 9 – Video**

## **Category 10 – Rap**

- \*Division 1 – Individual
- \*Division 2 – Two or more

## **Category 11 – Accapella**

- Division 1 - Minimum of Three (3) NO Maximum

## **[C. RESTRICTIONS FOR PREVIOUS WINNERS [PG. 22]**

CONFERENCE JUNIOR TALENT QUEST AND NATIONAL TEEN TALENT QUEST WINNERS ARE ELIGIBLE TO COMPETE IN THE TALENT PROGRAM ON ANY LEVEL THE YEAR FOLLOWING THEIR WIN EXCEPT IN THE CATEGORY IN WHICH THEY WON THE PREVIOUS YEAR. **[AN EXCEPTION WILL BE MADE WHEN THERE IS NO COMPETITION.]** THIS ALSO APPLIES TO GROUP ENTRY WINNERS. THIS DOES NOT APPLY TO THE CONTESTANT MOVING FROM JUNIOR TALENT QUEST TO TEEN TALENT QUEST, THE ALPHA TEEN MOVING TO OMEGA TEEN IN SOLO/INDIVIDUAL CATEGORIES. -

## CATEGORY 1 – VOCAL SOLO

**DIVISION 1 – FEMALE**

**DIVISION 2 – MALE**

**Definition:** *“When one performer, a single voice, is the principal medium of a composition, the number is said to be a solo.”*

### ACCOMPANIMENT:

#### **1. Original soundtracks or digital downloads**

- a. Soundtracks created, performed, recorded and produced by the contestant are allowed.
- b. Background vocals on the track will result in disqualification.
- c. Soundtrack must be cued up by the contestant and ready for play when given to the sound technician.
- d. Soundtrack must be labeled with the contestant’s name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
- e. The contestant assumes all risks of possible soundtrack malfunction! Backup soundtracks are recommended.
- f. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.

#### **2. Professional soundtracks or digital downloads**

- a. Only soundtracks/digital downloads produced and sold by Christian genre, either online or at your local Christian bookstore, is allowed.
- b. Commercially produced soundtracks/digital downloads other than those produced in the Christian genre are not allowed and will result in disqualification.
- c. Background vocals on the track will result in disqualification.
- d. Soundtrack/digital download used must be cued up by the contestant and ready for play when given to the sound technician.
- e. Each soundtrack/digital download must be labeled with the contestant’s name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
- f. The contestant assumes all risks of possible soundtrack/digital download malfunction! Backup soundtracks are recommended.
- g. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.

#### **3. Live Accompaniment:**

- a. No limit on the number of instruments that may accompany a vocal presentation.
- b. Contestants cannot accompany themselves in this division, either individually or as part of a group. To do so will result in disqualification. [See Guidelines for Vocal/Instrumental.]

#### **4. PIANO, KEYBOARD, DRUMS OR C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.**

### GUIDELINES:

1. No conductor is allowed for this category.
2. See General Rules, Penalties, and Judging sections for information affecting all categories.

### TIMING:

1. Time Limit: 5 MINUTES
2. Contestant is required to identify themselves, and their selection, before their presentation begins.
3. Time begins with the first note of music from the contestant or accompaniment, after contestants identify themselves.
4. Any pause in the middle of a presentation, by a contestant or accompaniment, will not pause the timing. Time will continue throughout the delay, unless caused by a technical problem.
5. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

### JUDGING CRITERIA:

#### **Category 1: Division 1 & 2:Vocal Solo**

<b>SELECTION &amp; COMMUNICATION</b> (Vocal Range, Arrangement, Appropriateness and Memorization)	<b>TECHNIQUE, INTONATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)	<b>DICTION</b>	<b>MUSICAL EFFECT COMMUNICATION</b> (expressiveness, interpretation, dynamics)
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## CATEGORY 2 – VOCAL/INSTRUMENTAL

**DIVISION 1 – INDIVIDUAL**

**DIVISION 2 – ENSEMBLE (DUETS, TRIOS, QUARTETS)**

**DIVISION 3 – ENSEMBLE (MINIMUM 5 NO MAXIMUM)**

***Definition: “When a performer or performers are engaged in both the vocal and instrumental presentation of a song, it is said to be vocal/instrumental.”***

### ACCOMPANIMENT:

1. There is no limit on the number of instruments -vs- vocalists that comprise the ensemble; however, the total of instrumentalists and vocalists cannot exceed maximum number of performers allowed for division.
2. Soundtracks are not allowed. Use of such will result in disqualification.
3. PIANO, KEYBOARD, DRUMS OR C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.

### GUIDELINES:

1. All contestants, vocalists and/or instrumentalists, must meet the age group requirement. (i.e., only teens in Teen Talent Quest or only juniors in Junior Talent Quest).
2. In Division 1 the vocalist must also play an instrument.
3. In Division 2 and 3 not every vocalist must play an instrument, nor must every instrumentalist vocalize the song. However, the total number of performers cannot exceed the category requirements.
4. No conductor allowed.
5. Judging shall be based on both the vocalization and instrumentation of the song.
6. See General Rules, Penalties, and Judging sections for information affecting all categories.

### TIMING:

1. Time Limit: 5 MINUTES for presentation
2. Set-Up: 5 MINUTES
3. Contestant(s) is required to identify themselves, and their selection, before their presentation begins.
4. Time begins with the first note of music from the contestant(s) or accompaniment after they have identified themselves.
5. Any pause in the middle of a presentation, by a contestant or accompaniment, will *not* pause the timing. Timing will continue throughout the delay, unless caused by a technical problem.
6. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

### JUDGING CRITERIA:

#### **Category 2: Division 1: Vocal Instrumental**

<b>SELECTION &amp; COMMUNICATION</b> (Vocal Range, Arrangement, Appropriateness and Memorization)	<b>VOCAL TECHNIQUE, INTONATION and DICTION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)	<b>SYNTHESIS</b> (blending of musical elements into a whole)	<b>INSTRUMENTAL TECHNIQUE</b>
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#### **Category 2: Division 2 and 3: Vocal Instrumental**

<b>SELECTION &amp; COMMUNICATION</b> (Vocal Range, Arrangement, Appropriateness and Memorization)	<b>VOCAL TECHNIQUE, INTONATION and DICTION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)	<b>SYNTHESIS</b> (blending of musical elements into a whole)	<b>INSTRUMENTAL TECHNIQUE</b>
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## **CATEGORY 3 –VOCAL ENSEMBLE**

**DIVISION 1 – DUETS, TRIOS, OR QUARTETS**

**DIVISION 2 – MINIMUM OF FIVE (5) AND MAXIMUM OF TWELVE (12) SINGERS**

**DIVISION 3 – MINIMUM OF THIRTEEN (13) AND NO MAXIMUM NUMBER OF SINGERS**

***Definition: “When two or more performers are equally engaged in singing a piece of music, it is said to be an ensemble.”***

### **ACCOMPANIMENT:**

#### **1. Original soundtracks /digital download**

- a. Soundtracks/digital downloads created, performed, recorded and produced by the contestant are allowed.
- b. Background vocals on the track will result in disqualification.
- c. Soundtrack/digital download used must be cued up by the contestant and ready for play when given to the sound technician.
- d. Soundtrack/digital download must be labeled with the contestant’s name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
- e. The contestant assumes all risks of possible soundtrack/digital download malfunction! Backup soundtracks are recommended.
- f. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.

#### **2. Professional soundtracks or downloads**

- a. Only soundtracks/digital downloads produced and sold by **Christian genre** either online or at your local Christian bookstore, are allowed.
- b. Other commercially produced soundtracks/digital downloads are prohibited and will result in disqualification.
- c. Background vocals on the track will result in disqualification.
- d. Soundtracks/digital download used must be cued up by the contestant and ready for play when given to the sound technician.
- e. Soundtrack/digital download must be labeled with the contestant’s name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
- f. The contestant assumes all risks of possible soundtrack/digital download malfunction! Backup soundtracks are recommended.
- g. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.

#### **3. Live Accompaniment:**

- a. No limit on the number of instruments that may accompany a vocal presentation.
- b. Contestants cannot accompany themselves in this division as part of the group. To do so will result in disqualification. [See Guidelines Vocal/Instrumental.]

#### **4. PIANO, KEYBOARD, DRUMS OR C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.**

### **GUIDELINES:**

1. A Director is allowed if desired.
  - a. To direct a group, movement of hands, arms, and mouth is permissible.
  - b. Director must be visible to the judges and the audience. A (5) five-point penalty if this positioning is not followed.
2. See General Rules, Penalties, and Judging sections for information affecting all categories.

### **TIMING:**

1. Time Limit: 5 MINUTES
2. Contestants are required to identify themselves and their selection before their presentation begins.
3. Time for all presentation categories begins with the first note of music from the contestant(s) or accompaniment after they have identified themselves.
4. Any pause in the middle of a presentation, by a contestant(s) or accompaniment, will not pause the timing. Timing will continue throughout the delay, unless caused by a technical problem.
5. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

**JUDGING CRITERIA:**

**Category 3: Division 1, 2, and 3: Vocal Ensemble**

<b>SELECTION &amp; COMMUNICATION</b> (Vocal Range, Arrangement, Appropriateness and Memorization)	<b>TECHNIQUE and INTONATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)	<b>DICTION</b>	<b>MUSICAL EFFECT</b> (Expressiveness, Interpretation, Dynamics)
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## CATEGORY 4 – INSTRUMENTAL SOLO

### **DIVISION 1 – WIND**

**Woodwinds:** clarinet, saxophone, oboe, English horn, bassoon, contrabassoon, flute, piccolo, harmonica

**Brass:** French horn, trumpet, cornet, trombone, tuba

**DIVISION 2 – STRINGS, BOWED:** viola (double bass or string bass), violin, cello

**DIVISION 3 – STRINGS, PLUCKED:** harp, lute, guitar, ukulele, banjo, mandolin, etc.

**DIVISION 4 – DEFINITE PITCH PERCUSSION:** Kettledrum, xylophone, marimba, chimes, bells

**DIVISION 5 – INDEFINITE PITCH PERCUSSION:** Snare drums, bass drums, tambourine, triangle, cymbals, gong (or tom-tom), castanets, maracas (rattle) **[NO ELECTRONIC DRUMS ALLOWED]**. (The National Fine Arts Department will not provide drums for use during performance or rehearsal)

**DIVISION 6 – PIANO SOLO:** [THE NATIONAL FINE ARTS DEPARTMENT CANNOT GUARANTEE THE USE OF A PIANO OR KEYBOARD FOR REHEARSAL TIME. CONTESTANTS WILL BE ALLOWED A 90 SECOND WARMUP BEFORE THEIR PERFORMANCE.]

**Definition:** “When one performer on an instrument or instruments is the principal medium of a composition, the number is said to be a solo.”

### **ACCOMPANIMENT:**

#### **1. Divisions 1 – 5:**

- a. No more than one instrumental accompaniment.
- b. This accompaniment can be any instrument except the instrument that is the principal instrument being performed.
- c. Electronic keyboards, if used, must be played in BASIC OR STANDARD PIANO single instrument mode.
- d. Instrumental entries may use only non-professional soundtracks/digital downloads that contain only one instrument, other than instrument being played. If piano or electric keyboard (in BASIC OR STANDARD PIANO MODE). (SEE a & b)

**2. Division 3:** Self Accompaniment: Computerized accompaniment

#### **3. Division 5:**

- a. Accompaniment is required: any single instrument other than the instrument being played. Only non-professional, original, single instrument CDs/digital downloads allowed.

#### **4. Division 6:**

- a. No accompaniment is allowed.

**5.** A piano will be provided for the competition only. A 90-second warm-up will be allowed before each performance.

**6.** Clicks or earbuds are allowed but must be provided by contestant and compatible with preset sound system.

**7.** PIANO, KEYBOARD, DRUMS OR C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.

### **GUIDELINES:**

See General Rules, Penalties, and Judging sections for information affecting all categories.

### **TIMING:**

**1.** Time Limit: 5 MINUTES

**2.** Contestant(s) is required to identify themselves, and their selection, before their presentation begins.

**3.** Time for all presentation categories begins with the first note of music from the contestant(s) or accompaniment after they have identified themselves.

**4.** Any pause in the middle of a presentation, by a contestant or accompaniment, will not pause the timing. Timing will continue throughout the delay, unless caused by a technical problem.

**5.** Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

### **JUDGING CRITERIA:**

#### **Category 4: Division 1: Wind**

<b>INTONATION</b>	<b>TECHNIQUE</b>	<b>DEGREE of DIFFICULTY and MEMORIZATION</b>	<b>INTERPRETATION</b>	<b>OVERALL PRESENTATION (Spiritual Effect, Appearance &amp; Poise)</b>
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**Category 4: Division 2: Strings Bowed**

<b>INTONATION</b>	<b>TECHNIQUE</b>	<b>DEGREE of DIFFICULTY and MEMORIZATION</b>	<b>INTERPRETATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)
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**Category 4: Division 3: Strings Plucked**

<b>INTONATION</b>	<b>TECHNIQUE</b>	<b>DEGREE of DIFFICULTY and MEMORIZATION</b>	<b>INTERPRETATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)
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**Category 4: Division 4: Percussion – Indefinite Pitch**

<b>TECHNIQUE</b>	<b>MUSICAL EFFECT</b> (Expressiveness, Interpretation, Dynamics)	<b>SYNTHESIS</b> (blending of musical elements into a whole)	<b>DEGREE of DIFFICULTY and MEMORIZATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)
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**Category 4: Division 5: Percussion – Definite Pitch**

<b>TECHNIQUE</b>	<b>MUSICAL EFFECT</b> (Expressiveness, Interpretation, Dynamics)	<b>SYNTHESIS</b> (blending of musical elements into a whole)	<b>DEGREE of DIFFICULTY and MEMORIZATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)
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**Category 4: Division 6: Piano**

<b>TECHNIQUE</b>	<b>POSTURE COMMAND of the STAGE</b>	<b>MUSICAL EFFECT</b> (Expressiveness, Interpretation, Dynamics)	<b>DEGREE of DIFFICULTY and MEMORIZATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)
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## CATEGORY 5 – INSTRUMENTAL ENSEMBLE

**DIVISION 1 – DUETS, TRIOS, OR QUARTETS**

**DIVISION 2 – MINIMUM OF FIVE (5) AND MAXIMUM OF EIGHT (8)**

**DIVISION 3 – MINIMUM OF NINE (9) AND NO MAXIMUM**

**Definition:** *“When two or more performers are equally engaged in playing a piece of music, it is said to be an ensemble.”*

### ACCOMPANIMENT:

1. Accompaniment must be piano or electronic keyboard. The electronic keyboard must be played in BASIC OR STANDARD PIANO mode only.
2. Only non-commercial original soundtracks that contain only piano or electronic keyboard (in BASIC OR STANDARD piano mode ONLY) accompaniment may be used.
3. Bell Choirs may participate in the appropriate Division with the appropriate number of performers.
4. **PIANO, KEYBOARD, DRUMS OR C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.**

### GUIDELINES:

1. All divisions in Category 5 may have a conductor, if desired.
  - a. To direct a group, movement of hands, arms and mouth is permissible.
  - b. The director must be visible to the judges and the audience. A five-point penalty if this positioning is not followed.
2. **CONTESTANTS MAY NOT USE SHEET MUSIC IN ANY DIVISION.**
3. See General Rules, Penalties, and Judging sections for information affecting all categories.

### TIMING:

1. Time Limit: 5 MINUTES
2. Set-Up: 5 MINUTES
3. Contestant(s) is required to identify themselves, and their selection, before their presentation begins.
4. Time for all presentation categories begins with the first note of music from the contestant(s) or accompaniment after they have identified themselves.
5. Any pause in the middle of a presentation, by a contestant or accompaniment, will not pause the timing. Timing will continue throughout the delay, unless caused by a technical problem.
6. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

### JUDGING CRITERIA:

#### **Category 5: Division 1, 2 and 3: Instrumental Ensemble: Duets, Trios, Quartets**

<b>TECHNIQUE</b>	<b>DEGREE of DIFFICULTY and MEMORIZATION</b>	<b>SYNTHESIS</b> (blending of musical elements into a whole)	<b>MUSICAL EFFECT</b> (Expressiveness, Interpretation, Dynamics)	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)
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## CATEGORY 6 – COMMUNICATION ARTS DIV. 2

### DIVISION 2 – SHORT SERMON

**Definition:** “A biblical message that must include scripture quotations.” *The Short Sermon Category has the assigned theme:* Themes for each year will be posted on the National Fine Arts web page by November 1 each year preceding competition. *Use a biblical scripture text of your choosing to support the theme.*

#### GUIDELINES:

1. All presentations must be in harmony with the Articles of Faith of the International Pentecostal Holiness Church.
2. All entries must be original material, not simply a memorization of someone else’s sermon.
3. Contestants are permitted to use illustrations that are not from their own personal experience (with proper recognition), as well as those from their own experience. Sources for direct quotes should be cited.
4. Memorization is not required. Sermon notes are allowed. **(Written or Electronic)**
5. The only props allowed are a podium, a folding chair, hand-held visual aids, and a Bible. These are optional and will not decrease the contestant’s score if not used.
6. Costumes are not permitted; however, the wearing of a suit, sports coat, or dress is not considered a costume.
7. The use of audiotapes and other audiovisual devices is not permitted.
8. All presentations should be given with due reverence for God and His people and should not be a cynical portrayal of any form of the ministry.

#### TIMING:

1. Time Limit: 5 MINUTES
2. Contestant is required to identify themselves, and their selection, before their presentation begins.
3. Time for sermon presentation begins at the first sound of voice following this self- identification. Time ends at the close of the last word.
4. Any pause in the middle of a presentation will *not* pause the timing. Timing will continue throughout the delay. The final decision about the continuation of the presentation will remain with the venue host.

#### JUDGING CRITERIA:

##### Category 6: Division 2: Short Sermon

<b>SUBJECT and PROPER USE of SUPPORTIVE SCRIPTURE</b>	<b>PRESENTATION</b> (posture, poised, at ease, projection)	<b>COMMUNICATION</b> (clear, correct, slurred, muffled, acceptable or pronunciation)	<b>SPIRITUAL EFFECT</b> (involves and inspires listener, centers on Christian theme)	<b>STRUCTURE</b> (speaker's goal achieved) (clear beginning, middle and end)
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## **CATEGORY 6 – COMMUNICATION ARTS DIV. 3 & 4**

### **DIVISION 3 – DRAMA (AUDIBLE) INDIVIDUAL**

### **DIVISION 4(A) – DRAMA (AUDIBLE) SMALL GROUP - MINIMUM OF TWO (2) MAXIMUM OF SIX (6)**

### **DIVISION 4(B) – DRAMA (AUDIBLE) LARGE GROUP - MINIMUM OF 7 NO MAXIMUM**

***Definition: “Broadly defined, a drama is a literary composition that tells a story by means of dialogue and action to be performed on a stage by actors.”***

#### **GUIDELINES:**

1. Costumes and makeup are permitted. Costumes are to be **modest** and **appropriate** for Christian worship.
2. Props and staging are limited to what can be carried onto the stage at the time of performance and carried off again at the conclusion of the performance: **set-up time limit – 3 minutes.**
3. Emphasis in judging shall be placed upon character portrayal, vocal expression/enunciation, costuming/appearance, stage presence, and overall effectiveness of performance.
4. Division 4 may have a director, if desired.
  - a. To direct a group, movement of hands, arms and mouth is permissible.
  - b. The director must be visible to the judges and the audience. A five-point penalty if this positioning is not followed.
5. Original works created by or for the contestant are preferred. (When using a copyrighted piece contestant is responsible to abide by all copyright laws.)
6. Each contestant/group assumes all liability and responsibility for the physical content of their drama and shall, where necessary, provide spotters and mats for their performance to meet acceptable safety standards. Spotters must meet age requirements.
7. See General Rules, Penalties, and Judging sections for information affecting all categories.

#### **ACCOMPANIMENT:**

1. Soundtracks/digital downloads, or accompaniment, are not allowed except for the use of sound effect. Individual running/directing sound effect must be age appropriate or the group's coach or assistant.
  - a. Use of original non-professional soundtracks/digital downloads performed, recorded and produced by the contestant or professional soundtracks/digital downloads and/or commercially produced music or digital downloads that do not contain vocals are allowed for effect only.
2. Soundtrack/digital download must be cued up by the contestant(s) and ready for play when given to the sound technician.
3. Soundtrack/digital download must be labeled with the contestant's name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
4. Contestant(s) assumes all risks of possible soundtrack/digital download malfunction! Backup soundtracks are recommended.
5. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.
6. **C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.**

#### **TIMING:**

1. Time Limit: 5 MINUTES
2. Set-Up: 3 MINUTES
3. Contestant(s) is required to identify themselves, and their selection, before their drama presentation begins.
4. Time for stage performances begins at the first sound of voice or music or the first action of drama following self-identification. Timing ends at the close of the last word or note of music, or the last action in performance. (To avoid confusion as to when timing for drama presentation begins, all contestants should begin and end with their heads bowed and standing in position.)
5. Any pause in the middle of a presentation will *not* pause the timing. Timing will continue throughout the delay unless caused by a technical problem.
6. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

**JUDGING CRITERIA:**

**Category 6: Division 3: Drama (Audible) Individual**

<b>COMMUNICATION</b> (vocal expression, volume, diction, articulation, vocal clarity)	<b>SELECTION</b> (appropriate, originality, message, memorization)	<b>BODY ACTION</b> (posture, blocking, timing, motivated movement)	<b>CHARACTERIZATION</b> (character development, believable, dialogue, interpretation, actor focus)	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b> (message, preparedness)
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**Category 6: Division 4 (a) & (b): Drama (audible) Group**

<b>COMMUNICATION</b> (vocal expression, volume, diction, articulation, vocal clarity)	<b>SELECTION</b> (appropriate, originality, message, memorization)	<b>ENSEMBLE ACTION</b> (posture, blocking, timing, motivated movement)	<b>CHARACTERIZATION</b> (character development, believable, dialogue, interpretation, actor focus, convincing interaction)	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b> (message, preparedness)
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## CATEGORY 6 – COMMUNICATION ARTS DIV. 5 & 6

### **DIVISION 5 – MIME: INDIVIDUAL**

### **DIVISION 6(A) – MIME: SMALL GROUP - MINIMUM OF TWO (2) MAXIMUM OF SIX (6)**

### **DIVISION 6(B) – MIME: LARGE GROUP - MINIMUM OF 7 NO MAXIMUM**

**Definition: Mime:** “The theatrical technique of suggesting action, character or emotion without words, using only gesture, expression and movement.” “The acting out of a story without speech or musical accompaniment, does *not* allow the use of props.”

### **MIME GENERAL INFORMATION:**

1. The selection should be thoroughly familiar to the contestant(s), with care given to convey a conscious line of thought through articulated movement.
2. Original works created by or for the contestant(s) are preferred. When using a copyrighted piece contestant is responsible to abide by all copyright laws.
3. The presentation will be judged as a whole. It should be clean, precise and without superfluous movement.
4. Mime should be done in silence, without words or music.
5. Mime should be done in whiteface, white gloves with basic attire in black (no costumes).

### **ACCOMPANIMENT:**

1. No accompaniment is allowed. The use of accompaniment shall result in a disqualification.

### **GUIDELINES:**

1. No Costumes are allowed – 10 point penalty for infraction of rule.
2. No props are permitted. **Any use of props will result in disqualification.**
3. Emphasis in judging shall be placed upon character portrayal, appearance, stage presence, and overall effectiveness of performance.
4. Division 6 may have a director, if desired.
  - a. To direct a group, movement of hands, arms and mouth is permissible.
  - b. The director must be visible to the judges and the audience. A five-point penalty if this positioning is not followed.
5. See General Rules, Penalties, and Judging sections for information affecting all categories.

### **TIMING:**

1. Time Limit: 5 MINUTES
2. Set-Up: 3 MINUTES
3. Contestant(s) is required to identify themselves, and their selection, before their Mime presentation begins.
4. Time for stage performances begins at the first action of drama following this self-identification. Timing ends at the close of the last action in performance. To avoid confusion as to when timing for drama presentation begins, all contestants should begin and end with their heads bowed and standing in position.
5. Any pause in the middle of a presentation will *not* pause the timing. Timing will continue throughout the delay unless caused by a technical problem.
6. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

### **JUDGING CRITERIA:**

#### **Category 6: Division 5: Mime – Individual**

<b>COMMUNICATION</b> (clarity of message and interpretation)	<b>BODY ACTION</b> (posture, blocking, timing, motivated movement)	<b>CHARACTERIZATION</b> (character development, believable, interpretation, actor focus)	<b>SELECTION</b> (appropriate, originality, message, memorization)	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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**Category 6: Division 6 (a) & (b): Mime – Group**

<b>COMMUNICATION</b> (clarity of message and interpretation)	<b>ENSEMBLE ACTION</b> (posture, blocking, timing, motivated movement)	<b>CHARACTERIZATION</b> (character development, believable, dialogue, interpretation, actor focus, convincing interaction)	<b>SELECTION</b> (appropriate, originality, message, memorization)	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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## **CATEGORY 6 – COMMUNICATION ARTS DIV. 7, 8 & 15**

**DIVISION 7 – HUMAN VIDEO: INDIVIDUAL**

**DIVISION 8(A) – HUMAN VIDEO: MINIMUM OF TWO (2) MAXIMUM OF SIX (6)**

**DIVISION 8(B) – HUMAN VIDEO: MINIMUM OF 7 NO MAXIMUM**

**DIVISION 15 – HUMAN VIDEO DESIGNATED SONG: MINIMUM OF TWO (2) NO MAXIMUM**

**(Designated Song for each year will be posted on the National Fine Arts web page by November 1 each year preceding competition)**

**Designated Song: 'JESUS I COME' by ELEVATION WORSHIP**

**Definition: Human Video: “The acting out of a play or entertainment in which the performers express themselves mutely by gestures, to the accompaniment of music. The art of telling a story through non-verbal dramatic presentation using character/characters, with a plot line. [It has a beginning, middle and an end with an introduction, rising action, climax, falling action and resolution.]” The emphasis is on story and the portrayal of character(s).**

### **HUMAN VIDEO GENERAL INFORMATION:**

1. The suitability of the performance is a part of the judging process.
2. The performance should be thoroughly familiar to the contestant(s), memorized and studied for dramatic content.
3. This is a dramatic performance and should be executed as such. The words of the song selected should be interpreted honestly in a manner befitting the stage. Lip sync is acceptable and recommended.
4. The development or growth of the characters must be seen throughout the performance. The contestant(s) must remain in character at all times.
5. In Human Video, there is the progressive telling of a story, a continuous, uninterrupted story that progresses through the piece. The piece should be performed so that the audience can follow the story line even if the music was removed. If a refrain is repeated, the story and character must continue forward without repeating previous movement. The story line goes on until it is finished.
6. Original works created by or for the contestant(s) is preferred. When using a copyrighted piece the contestant(s) is responsible to abide by all copyright laws.
7. Safe building type movements are acceptable Human Video technique but must fit believably within the story line and/or character development.
8. No performer may have more than one other person on his/her shoulders.
9. Chairs may be used, but standing on chairs is not allowed.
10. Contestant(s) assumes all liability and responsibility for the physical content of their Human Video performance and shall, where necessary, provide spotters and mats for their performance to meet acceptable safety standards. Spotters must meet age requirements.
11. Division 15:
  - a. Must use Designated Song: will be posted on the National Fine Arts web page by November 1 each year preceding competition
    - \*all groups must use the same song in its original production.
    - \*NO changes or adaptations to the song are allowed.
  - b. Team may be from an individual local church, combination of several churches or conference team. (Determination shall be at the conference D.M. director's discretion.)
  - c. Conference teams are not required to compete at conference but must be approved by the conference D.M. director.
12. Original works created by or for the contestant are preferred. When using a copyrighted piece contestant is responsible to abide by all copyright laws.

### **ACCOMPANIMENT:**

1. Human Video: Use of original, non-professional soundtracks/digital download performed, recorded and produced by the contestant or professional soundtracks or commercially produced music or digital media, with or without vocals, are allowed.
2. Any soundtrack/digital download used must be cued up by the contestant and ready for play when given to the sound technician.
3. Soundtrack/digital download must be labeled with the contestant's name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
4. The contestant assumes all risks of possible soundtrack malfunction! Backup soundtracks are recommended.
5. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.
6. **C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.**



## CATEGORY 6 – COMMUNICATION ARTS DIV. 7, 8 & 15 CONT'D.

### GUIDELINES:

1. **NO Costumes and makeup are permitted.**
2. **NO props are allowed. Chairs are not considered props.**
3. Emphasis in judging shall be placed upon character portrayal, stage presence, and overall effectiveness of performance.
4. Category 6: Divisions 8 & 15 may have a director, if desired.
  - a. To direct a group, movement of hands, arms and mouth is permissible.
  - b. The director must be visible to the judges and the audience. A five-point penalty if this positioning is not followed.
5. Contestant(s) assumes all liability and responsibility for the physical content of their Human Video performance and shall, where necessary, provide spotters and mats for their performance to meet acceptable safety standards. Spotters must meet age requirements.
6. See General Rules, Penalties, and Judging sections for information affecting all categories.

### TIMING:

1. Division 7 and 8: Time Limit: 5 MINUTES
2. Division 15: Time Limit: 6 MINUTES.
3. Set-Up: 3 MINUTES
4. Contestant(s) is required to identify themselves, and their selection, before their presentation begins.
5. Time for stage performances begins at the first sound of music or the first action of performance following the self-identification. Timing ends at the close of the last note of music or the last action in performance. To avoid confusion as to when timing for presentation begins, all contestants should begin and end with their heads bowed and standing in position.
6. Any pause in the middle of a presentation will *not* pause the timing. Timing will continue throughout the delay unless caused by a technical problem.
7. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

### JUDGING CRITERIA:

#### **Category 6: Division 7: Human Video – Individual**

<b>CREATIVITY and ORIGINALITY</b>	<b>BODY ACTION</b> (posture, blocking, timing, motivated movement)	<b>CHARACTERIZATION</b> (character development, believable, interpretation, actor focus)	<b>SELECTION</b> (appropriate, message, memorization)	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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#### **Category 6: Division 8 (a) & (b): Human Video – Group**

<b>CREATIVITY and ORIGINALITY</b>	<b>ENSEMBLE ACTION</b> (posture, blocking, timing, motivated movement)	<b>CHARACTERIZATION</b> (character development, believable, interpretation, actor focus, convincing interaction)	<b>SELECTION</b> (appropriate, message, memorization)	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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#### **Category 6: Division 15: Human Video Designated Song**

<b>SELECTION</b> (appropriate, message, memorization)	<b>CREATIVITY and ORIGINALITY</b>	<b>ENSEMBLE ACTION</b> (posture, blocking, timing, motivated movement)	<b>CHARACTERIZATION</b> (character development, believable, interpretation, actor focus, convincing interaction)	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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## CATEGORY 6 – COMMUNICATION ARTS DIV. 16 & 17

### DIVISION 16 – PUPPETRY/VENTRILOQUISM (INDIVIDUAL)

### DIVISION 17 – PUPPETRY/VENTRILOQUISM (TWO (2) OR MORE)

#### GENERAL INFORMATION:

1. The use of puppets/ventriloquism figure for communicating a biblical message.
2. Contestant(s) will provide their own puppets/ventriloquism figure and staging.
3. Shall abide by staging time limits. Failure to do so will result in a five-point penalty.

#### ACCOMPANIMENT:

1. Puppetry/Ventriloquism: Soundtracks may be used only for the purposes of sound effect. No vocals are allowed. Soundtrack operator/director must be age appropriate.
2. Soundtrack used must be cued up by the contestant and ready for play when given to the sound technician.
3. Soundtrack must be labeled with the contestant's name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
4. The contestant assumes all risks of possible soundtrack malfunction! Backup soundtracks are recommended.
5. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.
6. **C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.**

#### GUIDELINES:

1. Costumes are permitted. Costumes are to be **modest** and **appropriate** for Christian worship.
2. Props and staging are limited to what can be carried onto the stage at the time of performance and carried off again at the conclusion of the performance. There is a three-minute set-up time limit for the use of props.
3. Original works created by or for the contestant are preferred. When using a copyrighted piece contestant is responsible to abide by all copyright laws.
4. Emphasis in judging shall be placed upon character portrayal, vocal expression/enunciation, costuming/appearance, stage presence, and overall effectiveness of performance.
5. Performance should be memorized. 5 point penalty if not memorized.
6. See General Rules, Penalties, and Judging sections for information affecting all categories.

#### TIMING:

1. Time Limit: 5 MINUTES
2. Set-Up: 3 MINUTES
3. Contestant(s) is required to identify themselves, and their selection, before their presentation begins.
4. Time for stage performances begins at the first sound of voice or music or the first action of drama following the self-identification. Time ends at the close of the last word or note of music, or the last action in performance. To avoid confusion all contestants should begin and end with their heads bowed and standing in position.
5. Any pause in the middle of a presentation will *not* pause the timing. Time will continue throughout the delay unless caused by a technical problem.
6. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

#### JUDGING CRITERIA:

#### Category 6: Division 16: Puppetry / Ventriloquism – Individual

<b>SUBJECT</b> (Christian in content, suitable for competition)	<b>VOCAL EXPRESSION</b> (varied, pitch, intensity, volume)	<b>CHARACTER PROTRAYAL</b> (interaction of characters, believable, convincing)	<b>BODILY ACTION</b> (Use of Puppetry or Vent. Figure)	<b>OVERALL EFFECTIVENESS of PERFORMANCE &amp; MEMORIZATION</b>
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#### Category 6: Division 17: Puppetry / Ventriloquism – Group

<b>SUBJECT</b> (Christian in content, suitable for competition)	<b>VOCAL EXPRESSION</b> (varied, pitch, intensity, volume)	<b>CHARACTER PROTRAYAL</b> (interaction of characters, believable, convincing)	<b>BODILY ACTION</b> (Use of Puppetry or Vent. Figure)	<b>OVERALL EFFECTIVENESS of PERFORMANCE &amp; MEMORIZATION</b>
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## CATEGORY 6 – COMMUNICATION ARTS DIV. 9 – 14

DIVISION 9 – WORSHIP DANCE (INDIVIDUAL)

DIVISION 10(A) – WORSHIP DANCE: MINIMUM OF TWO (2) MAXIMUM OF SIX (6)

DIVISION 10(B) – WORSHIP DANCE: MINIMUM OF SEVEN (7) NO MAXIMUM

DIVISION 11 – MODERN DANCE (INDIVIDUAL)

DIVISION 12(A) – MODERN DANCE: MINIMUM OF TWO (2) MAXIMUM OF SIX (6)

DIVISION 12(B) – MODERN DANCE: MINIMUM OF SEVEN (7) NO MAXIMUM

DIVISION 13 – CREATIVE MOVEMENT – INDIVIDUAL

DIVISION 14(A) – CREATIVE MOVEMENT – MINIMUM OF TWO (2) MAXIMUM OF SIX (6)

DIVISION 14(B) – CREATIVE MOVEMENT - MINIMUM OF SEVEN (7) NO MAXIMUM

***Definition: The use of symbolic gestures, dance and movement to complement and interpret the lyrics and/or music of a sacred song. Emphasis is placed on choreographed interpretation of the music, utilizing dance technique and movements. Praise or sacred dance focuses on bringing praise and worship to God instead of self. It expresses an appreciation, reverence, and dedication to God our Savior and Lord.” (Psalms 149:3)***

**Worship Dance:** focuses on the presenter’s ability to introduce an attitude of Praise and Worship to the audience. A dance that has specifically been created as praise to God and is meant to be used during the worship set. Worship Dance includes, but is not confined to, sign language, ribbons, wands, fabric or other props meant to enhance the worship experience. Dance moves and elements depend on the worship song chosen, but can include all forms of dance as long as the movements are used to express praise and enhance the chosen song’s storyline. Includes, but is not confined to, Ballet, Pointe and traditional Lyrical and/or Liturgical movements, etc. It is characterized by grace and precision of movement and by formal gestures, steps and poses.

**Modern Dance** focuses on the presenter’s ability to enhance the chosen song’s storyline or emotions through movement. Contemporary Dance includes, but is not confined to, Contemporary, Jazz, Hip Hop, Break, Tap, Clog, Urban, Swing, Latin Rhythm, Stomp, Free Style, Step, etc...

**Creative Movement** focuses on the presenter’s ability to entertain the audience through their movements and skills. It includes, but is not limited to, Gymnastics, Color Guard and Cheer routines.

### **GUIDELINES:**

1. Contestant(s) assumes all liability and responsibility for the physical content of their performance and shall, where necessary, provide spotters and mats for their performance to meet acceptable safety standards. Spotters must meet age requirements.
2. Original work created by or for the contestant(s) is preferred. When using a copyrighted piece contestant(s) is responsible to abide by all copyright laws.
3. **Divisions 9, 10, 13 and 14 may use limited handheld props as defined above.**
4. **Divisions 11 and 12 no props are allowed.**
5. Costuming:
  - a. Costuming plays an important role in the presentation of Interpretive and Worship and Creative Movement. Due to the spiritual nature and role of interpretive and worship dance and creative movement in the church, costuming should be conducive to enhancing worship and not distracting to the performance.
  - b. Costumes are to be **modest** and **appropriate** for Christian worship, NOT SUGGESTIVE AND SHOULD NOT DISTRACT FROM PERFORMANCE.
  - c. A dancer **MUST** wear leggings or tights underneath the garment that are the same color as the skirting (or outer garment). Example: If the outer garment is black, the dancer should wear black leggings or tights. Any type of “suntan” or “skin-colored” tights or leggings is not encouraged.
  - d. Tops should be modest and those designed for dance performance. Tank tops, spaghetti straps, single strap, off the shoulder, low cut, scooped neck or v-neck tops should not be worn.
  - e. All dance and the creative movement division should refrain from any offensive or suggestive movement. A five-point penalty may be applied for the use of such.
6. Emphasis in judging shall be placed upon fluidity of movement, choreography, appearance, stage presence, technique, technical difficulty, cohesiveness, and overall effectiveness of performance.
7. **Divisions 10, 12, and 14** may have a director, if desired.
  - a. To direct a group, movement of hands, arms and mouth is permissible.
  - b. The director must be visible to the judges and the audience. A five-point penalty if this positioning is not followed.

**CATEGORY 6 – COMMUNICATION ARTS DIV. 9 – 14 CONT'D.**

8. Each contestant(s) assumes all liability and responsibility for the physical content of their performance and shall, where necessary, provide spotters and mats for their performance to meet acceptable safety standards. Spotters must meet age requirements.
9. See General Rules, Penalties, and Judging sections for information affecting all categories

**ACCOMPANIMENT:**

1. Original soundtracks/digital downloads, **original beat or rhythm** performed, recorded and produced by the contestant(s), or professional soundtracks and/or commercially produced music or digital media are allowed.
2. Soundtracks/digital downloads or music may or may not contain vocals.
3. Soundtracks/digital downloads must be cued up by the contestant(s) and ready for play when given to the sound technician.
4. Each tape must be labeled with the contestant's name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
5. The contestant(s) assumes all risks of possible soundtrack/digital download malfunction! Backup soundtracks are recommended.
6. Attaching tape or any sticky material to the CD will result in damage and possibly make the CD unusable.

**TIMING:**

1. Time Limit: 5 MINUTES
2. Contestant(s) is required to identify themselves, and their selection, before their dance presentation begins.
3. Time for presentations begins with the first note of music or action following the self-identification. Time ends at the close of the last note of music or action.
4. Any pause in the middle of a presentation will *not* pause the timing. Timing will continue throughout the delay unless caused by a technical problem.
5. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

**JUDGING CRITERIA:**

**Category 6: Division 9: Worship Dance - Individual**

<b>COMMUNICATION</b> (stage presence, preparation, emotional connectedness, interpretation of song)	<b>TECHNIQUE and SKILL</b> (degree of difficulty)	<b>FLUIDITY of MOVEMENT</b>	<b>CHOREOGRAPHY and USE of STAGE</b>	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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**Category 6: Division 10 (a) & (b): Worship Dance – Group**

<b>COMMUNICATION</b> (stage presence, preparation, emotional connectedness, interpretation of song)	<b>TECHNIQUE and SKILL</b> (degree of difficulty)	<b>FLUIDITY of MOVEMENT</b>	<b>UNIFORMITY and STAGE TRANSITIONS</b>	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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**Category 6: Division 11: Modern Dance – Individual**

<b>COMMUNICATION</b> (stage presence, preparation, emotional connectedness, interpretation of song)	<b>TECHNIQUE and SKILL</b> (degree of difficulty)	<b>CHOREOGRAPHY and EXECUTION</b>	<b>USE of STAGE</b>	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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**Category 6: Division 12 (a) & (b): Modern Dance – Group**

<b>COMMUNICATION</b> (stage presence, preparation, emotional connectedness, interpretation of song)	<b>TECHNIQUE and SKILL</b> (degree of difficulty)	<b>CHOREOGRAPHY and EXECUTION</b>	<b>UNIFORMITY and STAGE TRANSITIONS</b>	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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**Category 6: Division 13: Creative Movement – Individual**

<b>COMMUNICATION</b> (interpretation of music, accurate, clear in meaning)	<b>DRAMATIC INTERPRETATION</b>	<b>FLUIDITY of MOVEMENT</b>	<b>CHOREOGRAPHY and STAGING</b>	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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**Category 6: Division 14 (a) & (b): Creative Movement – Group**

<b>COMMUNICATION</b> (interpretation of music, accurate, clear in meaning)	<b>DRAMATIC INTERPRETATION</b>	<b>FLUIDITY of MOVEMENT</b>	<b>CHOREOGRAPHY and STAGING</b>	<b>OVERALL MINISTRY &amp; SPIRITUAL EFFECT</b>
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## **CATEGORY 6 – COMMUNICATION ARTS DIV. 9 – 14 CONT'D.**

### **EXTENDED DANCE & CREATIVE MOVEMENT MINISTRY COSTUME GUIDELINES AND RECOMMENDATIONS**

WHEN MINISTERING IN DANCE, ONE MUST COSTUME IN A MANNER THAT DOES NOT DETRACT FROM THE MESSAGE BEING PRESENTED. Using tasteful and modest dress is essential. Below are guidelines to help dancers costume appropriately. When in doubt, err on the side of caution in dance ministry costuming. Costumes do not need to be expensive but should be thought out, ironed, clean, and be an extension of the message.

[Examples: Loose, pink t-shirts with loose jeans and a turquoise headband and sweatshirt tied around the waist for a teen girl hip hop group number, or simple sundress with a color-coordinating, fitted t-shirt underneath and leggings or dark colored tights and dance shorts under the dress and matching flower or ribbon in the hair.]

- 1. NECKLINES:** Young ladies should keep necklines no lower than one credit card depth lower than the collar bone. Blouse or leotard should not gape open when dancer bends forward at a 90 degree angle. If a costume needs more modesty at the neckline, an added scarf, costume trim, or layered camisole can be added.
- 2. SLEEVES AND STRAPS:** Sleeves are not required, although they might want to be worn, as sleeves draw an obvious line in dance movement. If a tank-top type costume or leotard is worn, extra care must be taken for modesty under the arm, as well as with undergarments being covered. Tank straps should be one inch thick or wider. To thicken camisole straps, braided material, trim, or a second under layer may be added to the primary costume top. Shrugs or a second layer can also be used to add modesty to a typical ballet or lyrical costume.
- 3. SKIRTS AND SHORTS:** Length of skirt/shorts should be no shorter than one credit card height above the top of the knee. Pink ballet tights or coordinating tights should be worn under the skirt. Black tights are also a good selection under a skirt, while adding a black matching accessory such as a belt, hairband, or trim at another place on the costume to maintain artistic continuity. Black dance pants or leggings can also be worn underneath shorter skirts.
- 4. PANTS/CULOTTES:** Pants are a nice selection as they show all leg work in choreography well, while also being modest. Black dance/yoga pants are a nice base, while color design and symbolism can be developed with the blouse, accessories, or props. If more modesty is desired in addition to pants or culottes, cloth panels can be added to the front and back or a large scarf or sarong can be wrapped around the waist. Tights and socks should match the pants/culottes, along with shoe color, when possible. Loose sweats or jeans are a nice pants selection for hip-hop dance.
- 5. MATERIAL SELECTION:** There are some materials which are nice for dance ministry for both artistic and modesty purposes. Crushed velvet is more modest than traditional lycra. Chiffon and georgette loose blouses from retail stores or websites are a nice selection for lyrical or slow worship dances. Layers add artistic depth, as well as more modesty in upbeat or dramatized dances. Some layers to consider are vests, large t-shirts cut in various ways layered over one another, open cardigan or button-down shirts over a t-shirt or leotard, draped tunics made from simple rectangular or triangular materials in two panels for the front and back of the body.
- 6. GUYS:** Jeans, black or khaki pants, or sweats are a nice base while adding a t-shirt, dress shirt, or layered shirts. Socks should match pant color.
- 7. HAIR:** Well thought-out hairstyle for ladies and young men can add a more polished or artistic feel to the dance presentation. For example, for worship lyrical presentation, a soloist or group may choose to all wear hair buns or low ponytails. For a hip hop number, various braids and hair accessories may be used. For a more uniform look for a group, a hat, scarf, or flower in the hair can be used.
- 8. DRESS REHEARSAL: BEFORE COMPETING OR DANCING BEFORE A CONGREGATION OR AUDIENCE, A FULL DRESS RUN-THROUGH SHOULD BE DONE TO MAKE CERTAIN ALL COSTUME PIECES ARE GOING TO FUNCTION AND MOVE WELL WITH THE CHOREOGRAPHY AND ACTING. ONE TO THREE ADULTS SHOULD OBSERVE THE RUN-THROUGH TO TAKE NOTE OF ADD-ONS OR CHANGES NEEDED PRIOR TO THE PERFORMANCE.**
- 9. Suggested Liturgical Dance Costume Websites:** [We do not warrant or guarantee the use of any of these companies or sites; they serve only as examples.] [www.discountdancesupply.com](http://www.discountdancesupply.com), [www.dancewearsolutions.com](http://www.dancewearsolutions.com), [www.justforkix.com](http://www.justforkix.com), [www.dancedistributors.com](http://www.dancedistributors.com)

## CATEGORY 7 – CREATIVE ARTS DIVISIONS 1 – 9

There is **NO** assigned theme for art. Contestants will choose a scripture passage to support their piece.

**DIVISION 1 – PAINTING: Acrylic, oil, watercolor or any combination of these**

**DIVISION 2 – GRAPHICS: Pen, pencil, woodcut, linoleum cut, chalk, linocut, pastel pencils, silkscreen, or any combination of these**

**DIVISION 3 – THREE-DIMENSIONAL ART: Ceramic, metal, wood, papier maché, plaster, string, stone, plastic, clay, etc., or any combination of these**

**DIVISION 4 – DIGITAL PHOTOGRAPHY: Works that are digitally collaged, cloned, layered, merged, distorted, have type or graphics added or are heavily manipulated with computer software (this includes smart phone apps)**

**DIVISION 5 – TRADITIONAL PHOTOGRAPHY: Original image (editing software is acceptable to use for MINOR touch-ups and image correction in a manner that replicates traditional darkroom techniques (cropping, dodging, burning, adjusting brightness, contrast, color balance, black & white, etc.)**

**DIVISION 6 – FABRICATED ART: Three-dimensional art using PREFABRICATED molds, prints, etc.: ceramic, metal, wood, papier maché, plaster, string, stone, plastic, clay, etc., or any combination of these**

**DIVISION 7 – WEBPAGE DESIGN**

**DIVISION 8 – T-SHIRT DESIGN**

**DIVISION 9 – ILLUSTRATIVE ART**

***Definition: Any specific skill or its application – “the making or doing of things that have beauty and form.”***

### **GUIDELINES:**

1. The work must be the original work of one contestant (exception for Division 7).
2. Divisions 1, 2, 3, 5: No prefabricated molds, prints, etc., may be used.
3. Divisions 1, 2, 3 & 6 will have time limits as follows:
  - a. The contestant must present one completed project for judging.
  - b. The contestant should be prepared, at the request of the judges, to work on a project of similar nature to that of the completed project before the judges, for a period of time to be established by the judges on conference and national levels.
4. Division 4:
  - a. One photograph (minimum size: 8 inches by 10 inches) for ultimate judging, except when a montage is entered.
  - b. The montage shall be judged in its entirety.
  - c. Computer-generated improvements are allowed in order to enhance the original photograph (cropping, contrast, color changes, etc.).
  - d. An information page must accompany the entry that details the type of camera, software product and any other form of technology used to produce the image. **(When using a camera phone information page should include camera type, smart phone app., and any form of technology used to produce image.)**
  - e. Montage allowed only in Division 4
  - f. Additional display items are not permitted.
  - g. Present a portfolio containing five (5) photographs (no larger than 4 inches by 6 inches) for discussion and interview purposes with the judges. **Computer portfolios are not permitted.** A five-point deduction will be assessed if there are more or less than five (5) photographs and/or if they are larger than 4 inches by 6 inches. No more than five (5) points may be deducted total for portfolio infraction.
5. Division 5:
  - a. One image, which shall be a minimum size of 8 inches by 10 inches, is to be presented for judging.
  - b. Original photograph with no manipulation or touch-up of the image.
  - c. No typography is to be added to the image.
  - d. Additional display items are not permitted.
  - e. Present a portfolio containing five (5) photographs (no larger than 4 inches by 6 inches) for discussion and interview purposes with the judges. **Computer portfolios are not permitted.** A five-point deduction will be assessed if there are more or less than five (5) photographs and/or if they are larger than 4 inches by 6 inches. No more than five (5) points may be deducted total for portfolio infraction.

**CATEGORY 7 – CREATIVE ARTS DIVISIONS 1 – 9 CONT'D.**

**6. Division 7:**

- a. Presenter must be responsible for the construction of the entire website and its content.
- b. Use caution with your provider to assure no offensive pop-ups occur.
- c. **The site address must be listed on the contestant's National Talent Registration Form.**
- d. Entries on the national level should be online and available for judging by **June 1**; no changes to site after that date.
- e. Websites must be informative, Christian-oriented, and culturally relevant.
- f. Each entry will be evaluated on the following criteria:
  - 1. Layout
  - 2. Design and functionality (Pages properly linked)
  - 3. Logical flow
  - 4. Speed and user-friendliness
  - 5. Creativity
- g. Copyright policy: Youth Quest and the International Pentecostal Holiness Church are not responsible for assuring all material included on students' websites are in compliance with existing copyright laws. Students alone bear the responsibility for assuring they have either the copyrights for or the explicit written permissions for use of all graphics, parodies, recorded music, and/or sound files included.

**7. Division 8: T-shirt design entries may take any of the following forms:**

- a. finished T-shirt, full color
- b. drawing
- c. comprehensive full-color dummy or proof.
- d. Students should submit the best representation of their designs.
- e. Entries submitted in a finished format must be displayed over art board, T-shirt board or cardboard. Neither mannequin nor bust displays are permitted.
- f. Entries submitted in full color drawing format or as a computer generated image must be mounted on art board (foam core or matte board). The entry may be framed with cut matte board. Framing other than matte board is not allowed.
- g. The use of design generating websites (i.e. Customink.com, Bluecotton.com, etc.) should not be used other than for the purposes of screen printing or proof generating.

**8. Division 9: Illustrative Art:**

- a. the production of an art piece during music for the purpose of worship enhancement
- b. all mediums are acceptable (slow drying spray paints not recommended)
- c. time limit: 5 minutes
- d. must be done in front of the judges
- e. contestant will furnish own musical accompaniment, materials and coverings to protect floor
- f. minimum size 2' X 3'
- g. sketching subject matter beforehand is allowed

**9.** Do not vary from these requirements. Any violation of requirements will result in a five-point penalty for each violation.

**10.** See General Rules, Penalties, and Judging sections for information affecting all categories.

**11.** See Sample Judging Sheet section.

**JUDGING CRITERIA:**

**Category 7: Division 1: Painting**

<b>AESTHETIC QUALITY</b> (emotional appeal)	<b>DESIGN</b> (unity of design elements such as color, form, line, texture, tone)	<b>CRAFTSMANSHIP or VISUAL and SPIRITUAL IMPACT</b> (first impression)	<b>DISPLAY</b> (visual presentation, framing, mounting, etc.)	<b>ORIGINALITY &amp; CREATIVITY</b> (displays individualistic style, fresh approach)
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[ALL ART CONTESTANTS WILL BE SUBJECT TO AN INTERVIEW]



### Category 7: Division 2: Graphics

<b>DISPLAY</b> (visual presentation, framing, mounting, etc.)	<b>DESIGN</b> (unity of design elements such as color, form, line, texture, tone)	<b>VISUAL and SPIRITUAL IMPACT</b> (first impression)	<b>CRAFTSMANSHIP &amp; DETAIL</b>	<b>ORIGINALITY &amp; CREATIVITY</b> (displays individualistic style, fresh approach)
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[ALL ART CONTESTANTS WILL BE SUBJECT TO AN INTERVIEW]

### Category 7: Division 3: Three Dimensional Art

<b>AESTHETIC QUALITY</b> (emotional appeal)	<b>VISUAL and SPIRITUAL IMPACT</b> (first impression)	<b>CRAFTSMANSHIP &amp; DETAIL</b>	<b>DISPLAY</b> (visual presentation, framing, mounting, etc.)	<b>ORIGINALITY and CREATIVITY</b> (displays individualistic style, fresh approach)
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[ALL ART CONTESTANTS WILL BE SUBJECT TO AN INTERVIEW]

### Category 7: Division 4: Digital Photography

<b>TECHNICAL MERIT</b> (exposure, focus, sharpness, depth of field, color and/or tonal rendition, contrast, lighting)	<b>ARTISTIC and AESTHETIC QUALITY</b> (visual impact, aesthetic, emotional, excitement, interest)	<b>ORIGINALITY and SPIRITUAL MERIT</b>	<b>CONTENT and COMPOSITION</b> (emotion, mood, feeling, symbolism, metaphor, subject impact, relevance)	<b>DETAIL and PRESENTATION</b> (use of manipulation)
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[ALL ART CONTESTANTS WILL BE SUBJECT TO AN INTERVIEW]

### Category 7: Division 5: Traditional Photography

<b>TECHNICAL MERIT</b> (exposure, focus, sharpness, depth of field, color and/or tonal rendition, contrast, lighting)	<b>ARTISITC AND AESTHETIC QUALITY</b> (visual impact, aesthetic, emotional, excitement, interest)	<b>APPLICATION and UNDERSTANDING</b> (appropriate use and understanding of photographic or manipulative techniques)	<b>COMPOSITION and ARTISTIC MERIT</b>	<b>ORIGINALITY and SPIRITUAL MERIT</b>
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[ALL ART CONTESTANTS WILL BE SUBJECT TO AN INTERVIEW]

### Category 7: Division 6: Fabricated Art

<b>CREATIVITY</b> (imagination)	<b>TECHNIQUE</b> (effectiveness, consistency, skillfulness, appropriate-ness to medium used)	<b>AESTHETIC QUALITY</b> (emotional appeal)	<b>VISUAL and SPIRITUAL IMPACT</b> (first impression)	<b>DETAIL</b> (attention to detail, neatness)
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[ALL ART CONTESTANTS WILL BE SUBJECT TO AN INTERVIEW]

### Category 7: Division 7: Website Design

<b>BASIC FUNCTIONALITY</b> (html, qualities, speed, accessibility, compatibility)	<b>EASE OF USE and NAVIGATION</b> (understandable, links and sections easy to find)	<b>USEFULNESS &amp; CONTENT QUALITY</b> (clear, unique, helpful, complete content)	<b>CREATIVITY &amp; ORIGINALITY</b> (innovative design)	<b>OVERALL PRESENTATION &amp; SPIRITUAL ELEMENT</b> (fulfills intended purpose, eye catching, engaging)
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[ALL WEBSITE DESIGNS ARE TO BE SUBMITTED FOR PRE-JUDGING]

**Category 7: Division 8: T-Shirt Design**

<b>CREATIVITY</b> (individualistic style, fresh approach)	<b>VISUAL and SPIRITUAL IMPACT</b> (first impression)	<b>MARKETABILITY</b>	<b>DISPLAY</b> (visual presentation, proof, mounting, etc.)	<b>ORIGINALITY</b> (DESIGN)
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[ALL ART CONTESTANTS WILL BE SUBJECT TO AN INTERVIEW]

**Category 7: Division 9: Illustrative Art**

<b>CREATIVITY</b> (displays creativity, individualistic style, fresh approach)	<b>AESTHETIC QUALITY</b> (emotional appeal)	<b>VISUAL and SPIRITUAL IMPACT</b> (first impression)	<b>DRAMATIC INTERPRETATION</b> (music to art work)	<b>ORIGINALITY</b> (DESIGN)
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## CATEGORY 8 – CREATIVE WRITING

Three divisions of Creative Writing (Division 1: Non Fiction, Division 2: Fiction and Division 3: Poetry) have an assigned and announced theme. Divisions 1, 2 and 3 have the same theme, which shall be consistent with the categories' spiritual emphasis. Children's Short Story does not have a theme. Creative Writing themes shall be determined annually at the D.M. National Council meeting.

Themes for each year will be posted on the National Fine Arts web page by November 1 each year preceding competition. Please choose a scripture passage to support the theme.

Theme: **HOLINESS, Reflecting the Source**

**DIVISION 1 – NON-FICTION**

**DIVISION 2 – FICTION**

**DIVISION 3 – POETRY (SCRIPTURE IS NOT REQUIRED TO BE USED IN POEM)**

**DIVISION 4 – CHILDREN'S SHORT STORY**

***Definition: "The art of putting words and sentences together to form an original expression of literary composition."***

### **GUIDELINES:**

1. UNLESS SPECIFIED, A FIVE-POINT PENALTY WILL BE APPLIED IF GUIDELINES ARE NOT FOLLOWED.
2. Improvement of article content on any level of competition is permitted and encouraged. Creative Writing contestants are not required to read their paper at the conference or national levels. The venue host can provide a designated reader if the contestant wishes for the paper to be read aloud. Contestant must be present at conference and national finals.
3. Divisions 1 and 2:
  - a. Paper must be between 800 and 1000 words for teens (including footnotes).
  - b. Paper for juniors must be between 400 and 600 words (including footnotes).
  - c. Contestants will not be timed as such, but must stay within the word limits. Contestants exceeding the upper word limit or coming short of the lower limit will be penalized ONE POINT for each group of five words or any part of a five-word group. (A word is defined as a letter or group of letters representing a unit of language.)
4. Division 3: Length of prose not to exceed 250 words – no minimum requirement.
5. Entries must be typewritten and double-spaced. No entry will be considered if it is written in all capital letters. (Junior contestants will not be penalized for typing errors.)
6. Full credit should be given for quotations, either within the manuscript or with proper footnotes.
7. Presentation: (Divisions 1, 2, and 3)
  - a. Type on 8½- by 11-inch paper.
  - b. The contestant's full name, age, address, category, division and number of words must be typed in the upper left-hand corner of the first page.
  - c. Start the article about a third of the way down the first page with 1-inch margins on sides and bottom. The contestant's full name, topic, and page number must be at the top of each additional page, with a 1-inch margin between the page number line and the first line of copy. (Refer to sample format on page 33.)
  - d. Division 3: Margins must be at least one inch (1") on the sides and the bottom. Poetry must be double-spaced.
8. The Creative Writing presenter must submit their entry electronically in pdf format to [dmdinfo@iphc.org](mailto:dmdinfo@iphc.org).
  - a. It is the responsibility of the contestant to verify that his or her work has been received.
9. Division 4: Children's Short Story
  - a. Children's Literature is the art of writing and illustrating an entire children's book with a target audience of a toddler to early reader (kindergarten to third grade) with words and illustrations that are age appropriate.
  - b. The Children's Short Story may be done by an individual or group, no Alpha /Omega division.
  - c. The entire entry must be the original work of the student(s), including illustrations, and may not be adapted from another's concept.
  - d. Illustrations may take the form of drawing, painting or full color computer-generated graphics produced from illustrator software. Clip art is not acceptable.
  - e. The entry must read like a book; participants may not submit a manuscript with separate illustrations.
  - f. The children's book may not be more than 800 words in length.
  - g. The children's book must reflect a Christian worldview.

**CATEGORY 8 – CREATIVE WRITING...CONT'D.**

h. National entries must submit six (6) copies by **May 30** to the following address by **certified mail**:  
**Discipleship Ministries Talent Quest**  
**P.O. Box 12609**  
**Oklahoma City, OK 73157**

(If shipped via UPS or FedEx, ask for signature to be required.)

i. It is the responsibility of the contestant to verify that his or her work has been received.

j. Each entry must include a title page at the beginning of the book with the following information:

1. Title
2. Category
3. Author(s)
4. Illustrator(s)
5. Conference, church name, city and state
6. Explanation of medium (how illustrations were created)
7. Word count

10. A FIVE-POINT PENALTY WILL APPLY IF GUIDELINES FOR PRESENTATION ARE NOT FOLLOWED.

11. See Sample Judging Sheet section.

12. See General Rules, Penalties, and Judging sections for information affecting all categories.

**JUDGING CRITERIA:**

**Category 8: Division 1: Creative Writing –Nonfiction**

<b>RELATIONSHIP TO ASSIGNED THEME and SPIRITUAL EFFECT</b> (inspires and motivates readers)	<b>LOGICAL DEVELOPMENT</b>	<b>ORIGINALITY</b> (must bear evidence of imaginative thinking)	<b>ANALYSIS</b> (organization, introduction, body, conclusion)	<b>SKILL</b> (use of illustrative material and literary device)
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[ALL CREATIVE WRITING WILL BE SUBMITTED FOR PRE-JUDGING]

**Category 8: Division 2: Creative Writing – Fiction**

<b>RELATIONSHIP TO ASSIGNED THEME and SPIRITUAL EFFECT</b> (inspires and motivates readers)	<b>LOGICAL DEVELOPMENT</b>	<b>ORIGINALITY</b> (must bear evidence of imaginative thinking)	<b>ANALYSIS</b> (organization, introduction, body, conclusion)	<b>SKILL</b> (use of illustrative material and literary device)
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[ALL CREATIVE WRITING WILL BE SUBMITTED FOR PRE-JUDGING]

**Category 8: Division 3: Poetry**

<b>RELATIONSHIP TO ASSIGNED THEME and SPIRITUAL EFFECT</b> (inspires and motivates readers)	<b>STRUCTURE</b> (versification, rhyme, meter, etc.)	<b>ORIGINALITY</b> (must bear evidence of imaginative thinking)	<b>ANALYSIS</b> (organization, introduction, body, conclusion)	<b>USE of POETIC DEVICES</b> (alliteration, assonance, consonance)
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[ALL CREATIVE WRITING WILL BE SUBMITTED FOR PRE-JUDGING]

**Category 8: Division 4: Children's Short Story**

<b>APPROPRIATE to TARGET AGE</b> (5 - 8 yr. old)	<b>ORIGINALITY</b> (must bear evidence of imaginative thinking)	<b>CLARITY and SKILLFUL USE OF ILLUSTRATIVE MATERIALS AND ART WORK</b>	<b>ANALYSIS and DEVELOPMENT</b> (organization, introduction, body, conclusion)	<b>SPIRITUAL EFFECT</b> (inspires & motivates reader and centers on Christian theme)
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[ALL CREATIVE WRITING WILL BE SUBMITTED FOR PRE-JUDGING]

## CATEGORY 9 – VIDEO

Themes for each year will be posted on the National Fine Arts web page by November 1 each year preceding competition. Please choose a scripture passage to support the theme.

Theme: **HOLINESS, Reflecting the Source**

Definition: “The art of presenting a Christian-oriented narrative story, documentary, or music through the medium of video.”

### GUIDELINES:

1. Contestant must be present at conference and national finals.
2. More than one person may participate on the video team (i.e., director, photographer, editor, lighting, sound, or special effects person[s]; graphic design person[s]; etc.). Each contestant on the video team must be in the appropriate age group of the competition.
3. The subjects of the video do not have to be the same age as those in the competition (i.e., adults, children, or even pets can be on-camera personalities or performers).
4. Graphic text is required and shall include at least the following:
  - a. the title of the video
  - b. name(s) of the video team
  - c. name(s) of the member(s) of the video team and their respective responsibilities
  - d. names of all performers and characters
  - e. accreditation given to the creator(s) of any material used.
5. All video material must be originated by entrants.
6. Professional audio tracks may be used, but must be credited.
7. **Video must be uploaded and url address submitted with registration May 30**
8. Video team members shall submit to an interview at the time of competition.

### TIME LIMIT:

1. 5 MINUTES
2. Contestants are required to identify themselves and their selection through the use of graphics.
3. Time for video begins at the first image or sound, including this self-identification. Timing ends at the close of the last image or sound.
4. See Sample Judging Sheet section.

### JUDGING CRITERIA:

#### Category 9: Video

<b>LIGHTING and SOUND</b> (appropriate and effective use of lighting)	<b>PHOTOGRAPHY and GRAPHICS</b> (quality of visual images and photography)	<b>EDITING and CREATIVITY</b> (use of editing techniques and ability to explain)	<b>COMMUNICATION</b> (clear in meaning, accurate, appropriate, communication to audience)	<b>OVERALL EFFECTIVENESS and SPIRITUAL EFFECT</b>
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[ALL VIDEOS WILL BE SUBMITTED FOR PRE-JUDGING]

## CATEGORY 10 – RAP

**DIVISION 1: SOLO**

**DIVISION 2: TWO OR MORE**

**Definition:** “A type of rhythmic talking often accompanied with rhythmic instruments.”

**GUIDELINES:**

The rap selection must present a clear biblical message that reflects a personal faith. Any use of gestures should be to enhance the spiritual effect of the performance.

**ACCOMPANIMENT:**

1. Non-professional soundtracks/digital downloads without background vocals are allowed.
2. “Beatbox” background vocal sounds are permitted. “Beatbox” is a form of vocal percussion that primarily involves the art of producing drumbeats, rhythm, and musical sounds using one’s mouth.
3. Performer(s) may create an original soundtrack to use in his or her performance based on commercial music or samples of commercial music, but all said music or samples must originate from commercial Christian music. No music samples, sample beats or vocals will be allowed if they originate from “mainstream” or secular music sources. Talent Quest music licensing does not extend to “mainstream” or secular music; therefore, they are strictly forbidden. Failure to abide by this rule will result in disqualification of the contestant.
4. There is no limit on the number of instruments that may accompany a vocal presentation.
5. Soundtrack used must be cued up by the contestant and ready for play when given to the sound technician.
6. Each soundtrack must be labeled with the contestant’s name, category, division of competition, and track number. Failure to comply with these requirements may result in a five-point penalty.
7. The contestant assumes all risk of possible soundtrack malfunction! Backup soundtracks are recommended.
8. Attaching tape or any sticking material to the CD will result in damage and possibly make the CD unusable.
9. **PIANO, KEYBOARD, DRUMS OR C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.**

**TIMING:**

1. Time Limit: 5 MINUTES
2. Performer(s) is required to identify themselves, and their selection, before their presentation begins.
3. Time for all presentations categories begins with the first note of music or word from the contestant(s) after they have identified themselves.
4. Any pause in the middle of a presentation will not pause the timing. Timing will continue throughout the delay unless caused by a technical problem. Any presentation that is restarted will be judged only up to that point. The final decision about the continuation of the presentation will remain with the venue host.

**JUDGING CRITERIA:**

**Category 10: Division 1: Rap – Solo**

<b>SELECTION</b> (appropriateness, arrangement, Christian message)	<b>TECHNIQUE AND PHRASING</b> (control, energy, motion, precision, timing, clarity, purity)	<b>COMMUNICATION</b> (clear concept, expression, interpretation, stage presence, memorization)	<b>OVERALL PRESENTATION and SPIRITUAL EFFECT</b>	<b>CREATIVITY</b>
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**Category 10: Division 2: Rap – Group**

<b>SELECTION</b> (appropriateness, arrangement, Christian message)	<b>TECHNIQUE AND PHRASING</b> (control, energy, motion, precision, timing, clarity, purity)	<b>COMMUNICATION</b> (clear concept, expression, interpretation, stage presence, memorization)	<b>OVERALL PRESENTATION and SPIRITUAL EFFECT</b>	<b>CREATIVITY</b>
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## **CATEGORY 11 – A'CAPPELLA ENSEMBLE**

### **GUIDELINES:**

1. MINIMUM OF 3, NO MAXIMUM
2. SINCE THERE IS NO MAXIMUM, RESIST THE URGE TO THROW EXTRA MEMBERS INTO THE ENSEMBLE – EACH MEMBER MUST HAVE A PART IN THE ENSEMBLE. EXTRA MEMBERS CAN QUICKLY OFFSET THE BALANCE IN AN A'CAPPELLA GROUP.
3. CHOREOGRAPHY, PERSONALITY AND ENTERTAINMENT VALUE IS ACCEPTABLE, BUT MUSICALITY, WORSHIP VALUE, DELIVERY OF THE SONG YOU CHOOSE IS WHAT IS BEING JUDGED.
4. ORIGINAL SONG OR COMPOSITION NOT REQUIRED.

### **ACCOMPANIMENT:**

1. NO INSTRUMENTS OF ANY KIND ARE ALLOWED.
2. NO PROFESSIONAL, COMMERCIAL OR CONTESTANT PRODUCED ACCOMPANIMENT ALLOWED.
3. BODY PERCUSSION AND VOCAL PERCUSSION ARE ALLOWED AND ENCOURAGED.
4. ENSEMBLE MUST PROVIDE THEIR OWN STARTING PITCH: PITCH PIPE, TUNING FORK OR PIANO IS ALLOWED.
5. NO CONDUCTOR ALLOWED.
6. PIANO, KEYBOARD, DRUMS OR C. D. PLAYERS WILL NOT BE PROVIDED IN PRACTICE ROOMS.

### **TIMING:**

1. TIME LIMIT: 5 MINUTES
2. PERFORMER(S) IS REQUIRED TO IDENTIFY THEMSELVES, AND THEIR SELECTION, BEFORE THEIR PRESENTATION BEGINS.
3. TIME FOR ALL PRESENTATIONS CATEGORIES BEGINS WITH THE FIRST NOTE OF MUSIC OR WORD FROM THE CONTESTANT(S) AFTER THEY HAVE IDENTIFIED THEMSELVES.
4. ANY PAUSE IN THE MIDDLE OF A PRESENTATION WILL NOT PAUSE THE TIMING. TIMING WILL CONTINUE THROUGHOUT THE DELAY UNLESS CAUSED BY A TECHNICAL PROBLEM. ANY PRESENTATION THAT IS RESTARTED WILL BE JUDGED ONLY UP TO THAT POINT. THE FINAL DECISION ABOUT THE CONTINUATION OF THE PRESENTATION WILL REMAIN WITH THE VENUE HOST.

### **JUDGING CRITERIA:**

#### **Category 11: A Capella – Group**

<b>TONE and INTONATION</b>	<b>HARMONIC BALANCE</b>	<b>TECHNIQUE and DICTION</b>	<b>MUSICAL EFFECT</b> (Expressiveness, Interpretation, Dynamics)	<b>OVERALL PRESENTATION, MEMORIZATION and SPIRITUAL EFFECTIVENESS</b>
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## **GENERAL RULES**

### **A. DIRECTOR/CONDUCTOR**

Only Category 3 – Divisions 1, 2, & 3; Category 5 – Divisions 1 & 2; and Category 6 – Divisions 4, 6, 8, 10, 12, & 14 may have a director/conductor, who may or may not be a part of the competing group. The director must be visible to the judges and the audience. A five-point penalty will be assessed if this positioning is not followed.

### **B. ADVANCEMENT TO THE NATIONAL LEVEL**

Only teen winners and the second- and third-place finishers scoring **120** or better on the conference level are permitted to compete on the national level.

### **C. PRESENTATION EMPHASIS**

Since it is the purpose of the program to encourage the presentation of music, speeches, art, and writings suitable for use in the worship of the Lord, the competition is confined to the presentation of Christian talent. All aspects of a presentation, including material, costuming, and movement, are to be consistent with a Christian witness.

**CONSIDERATION SHOULD BE GIVEN TO DRESS AND ATTIRE IN ALL AREAS OF COMPETITION. MODEST DRESS AND ATTIRE SHOULD BE WORN THAT DOES NOT DETRACT FROM THE SPIRITUAL INFLUENCE OF THE PRESENTATION.**

### **D. CONTESTING A RULE VIOLATION**

If, during competition, a contestant believes a rule has been violated,

- a. He/she must contest to the chairman of judges, in writing, within one [1] hour of the completion of the category in question (Forms are available from the venue host) and before the final decision of the judges has been announced.
- b. Once the final decision of the judges has been announced, no contest will be allowed.
- c. The chairman of judges will inform the person in charge of the complaint of the contestant, and the person in charge will be responsible for making an ultimate ruling on the matter.
- d. The entry in question will be notified of the ruling and will have one [1] hour in which they may contest the ruling.
- e. The ruling cannot be appealed unless the contestant can clearly show that a WRITTEN RULE has been violated.
- f. Appeals may be made to the next highest level only (i.e., local to district; district to conference; conference to national; and national to the Discipleship Ministries Division Council).

### **E. IMPOSING OF PENALTIES:**

1. If it is determined that an individual/group has been advanced in the wrong category, the individual/group shall be disqualified. It shall be the responsibility of the venue host, in consultation with the National Talent Director, to make such determination. The individual/group's coach shall be notified by the National Talent Director of the disqualification..
2. Penalty points for rule violation shall be assessed by the venue host.

### **F. SOUND SYSTEM CONTROL**

1. Sound technicians will be allowed to balance the volume level of contestants with that of their musical accompaniment. During musical ensemble presentations, all microphones will be adjusted to the same relative volume level. It is the responsibility of the vocal or instrumental ensemble to achieve "balance." Master volume controls will remain at the same level during performances except under extenuating circumstances.

### **G. EQUIPMENT**

1. The talent director at each level of competition – district, conference, and national – shall be responsible for adequate sound equipment and one (1) piano. Any other needs of special equipment or instruments shall be the responsibility of the contestant(s). **Acoustic drums, piano/keyboard or cd players will not be provided for rehearsal or performance.**
2. Basic or Standard Piano mode on an electric keyboard is defined as that selection which most closely resembles a traditional piano.

### **H. INCENDIARY OR PYROTECHNIC DEVICES**

None of any type will be allowed. In addition, use of fog machines and strobe lights is not permitted.

### **I. LIGHTING**

The house lights will remain constant at every level of competition.

## **J. PERFORMANCE**

The contestant/group assumes all liability and responsibility for the physical content of their performance and shall, where necessary, provide spotters and mats for their performance to meet acceptable safety standards. Spotters must meet age requirements.

## **K. JUDGING SHEETS**

In an effort to recognize and celebrate all of those who compete and place at the National Talent Festival, all judges' sheets will be emailed to contestant's coaches (or email that is listed on registration form) within two weeks of completion of Festival. NO judges' sheets will be made available at the National Festival.

## **PENALTIES**

### **A. EXCEEDING TIME LIMITS**

1. Talent presentations exceeding the time limit will be penalized one (1) point for each second over the time limit.

### **B. PENALTY POINTS SHALL BE SUBTRACTED FROM TOTAL POINTS EARNED.**

### **C. TIMEKEEPERS**

1. Three timekeepers shall be appointed on each level of competition. Timekeepers will submit their time sheets to the chairman of judges, who shall determine what, if any, penalty points shall be assessed.
2. Penalty points for rule violation shall be assessed by the Venue host.

## **JUDGING RULES**

### **A. NUMBER OF JUDGES**

1. No fewer than three (3) qualified judges shall be chosen to judge each of the following areas: (This applies to district through national competition.)
  - a. Category 1-3, 10, 11: Vocal
  - b. Category 4-5: Instrumental & Keyboard
  - c. Category 6: Short Sermon & Drama
  - d. Category 7: Art
  - e. Category 8: Creative Writing
  - f. Category 9: Video
2. In the case of a tie, a division of judges' scores will determine the winner. If a division of judges' scores does not produce a winner, then judges will be polled independently of each other to break the tie. On the national level, judges will be given the option to review video of each contestant involved in the tie.
3. In no case should a judge who has close ties with any of the contestants be selected.

### **B. SECURING JUDGES**

1. It is the responsibility of the conference D.M. director to secure adequate and competent judges for the district and conference competition.
2. It is the responsibility of the national Talent Quest coordinator to secure adequate and competent judges for the national competition.

### **C. JUDGING QUALIFICATIONS**

1. It is vitally important that careful consideration be given to the qualifications of judges on all levels.

### **D. CHAIRMAN OF JUDGES**

1. A chairman of judges shall be appointed on the district, conference, and national levels. The chairman of judges shall:
  - a. Explain in detail to all judges the judging sheet and rules relative to the judging procedure, furnishing them with copies of the judging sheets. This instruction should be done carefully and before competition begins.
  - b. Receive all judging sheets and see that they are properly tabulated. The judges shall be given opportunity to review their sheets and make any changes they desire.
2. At least one other person shall assist the chairman of judges in totaling all scores. This includes individual judging sheets, as well as overall scores.
3. Enter the names of the winners and the first and second runners-up in each category on the "Report of Judges."
4. Give the report to the director in charge, who shall announce the winners.

## **E. SCORING AND REMARKS**

1. Judging is to be placed on a standardized form, **there will be five (5) areas of evaluation** with each area of evaluation judged on a point scale of 1-10. Each item on the judging sheet is to be properly checked and weighed in importance to the performance of the talent involved.
2. Maximum score per judge: 50 points. Overall maximum score: 150 points.
3. Judging must be totally impartial. Each judge shall use a standard judging sheet and mark his scores without conferring with another judge. No negative personal remarks shall be written on judge sheets. The combined score of all judges will be considered the final score. EXCEPTION: See Judging Rules (A) (2).
4. Audience response will not be considered.
5. In an effort to recognize and celebrate all of those who compete and place at the National Talent Festival, all judges' sheets will be emailed to contestants' coaches (or the email that is listed on registration form) within two weeks of completion of Festival. NO judges' sheets will be made available at the National Festival.
6. Any identification of the judges shall be removed prior to sheets being given to the contestants.
7. All judges are requested to refrain from voicing personal opinions relative to winners or losers of any category that might reflect or show disagreement with the official decision of the judges.

## **F. TIEBREAKER RULES**

1. In the case of a tie, a division of judges' scores will determine the winner. If a division of judges' scores does not produce a winner, then judges will be polled independently of each other to break the tie. On the national level, judges will be given the option to review video of each contestant involved in the tie.

## **AWARDS**

### **A. LOCAL LEVEL**

1. Local churches are encouraged to present some form of award to their local winners.

### **B. DISTRICT LEVEL**

1. Awards for winners of district competition should be appropriate awards.

### **C. CONFERENCE LEVEL**

1. Awards for winners of conference competition should be appropriate awards.

### **D. NATIONAL LEVEL**

1. Awards for winners of national competition should be appropriate awards.

### **E. SECURING AWARDS**

1. It is the responsibility of the director in charge on each level of competition to secure proper awards for all contestants.

### **F. SCHOLARSHIPS:**

Scholarships are awarded to teens that place on the Conference and National level of the Fine Arts Festival. Emmanuel College, Holmes Bible College, and Southwestern University will award scholarships to students on the following basis: [Scholarships are only awarded in the Alpha and Omega Teen divisions.]

#### **1. Conference Level:**

- a. Emmanuel College: for each first-place win, the student will be granted a \$600 scholarship, each second-place winner will be granted a \$400 scholarship, and every third-place winner will be granted a \$200 scholarship to be divided over two semesters per year.  
Southwestern Christian University: for each first-place win, the student will be granted a \$200 scholarship, to be divided between eight semesters (four years).

#### **2. National Level:**

- a. Emmanuel College: for each first-place win, the student will be granted a \$1,100 scholarship. Beginning at the 2012 National Fine Arts Festival, each second-place national winner receives a \$500 scholarship and third-place winner receives a \$250 scholarship. Each scholarship is to be divided evenly over two semesters. Students must be enrolled full-time and maintain a satisfactory GPA for scholarships to be accepted. Go to [www.ec.edu](http://www.ec.edu) to receive more information regarding enrollment at EC, and to see a list of additional scholarships available.
- b. Southwestern Christian University: for each first-place win on the National level of the Fine Arts Festival, the student will be granted a \$1,000 scholarship, to be divided between eight semesters (four years). Students must be enrolled full-time and maintain a satisfactory GPA for scholarships to be accepted. Go to [www.swcu.edu](http://www.swcu.edu) to receive more information regarding enrollment at SCU, and to see a list of additional scholarships available.
- c. Holmes Bible College: for each first-place win on the National level of the Fine Arts Festival, the student will be granted a \$500 scholarship. Students must be enrolled full-time and maintain a

satisfactory GPA for scholarships to be accepted. Go to [www.holmes.edu](http://www.holmes.edu) to receive more information regarding enrollment at Holmes and to see a list of additional scholarships available.

**3. Application:**

It is the student's responsibility to provide verification of awards received at the Conference and National Fine Arts Festival at the time of his/her enrollment at Emmanuel College, Holmes Bible College, or Southwestern Christian University. This includes the award certificates received for each category or a letter from the Conference Discipleship Ministries Director's office verifying the years, categories and amounts won.

**CORRECTIONS**

Discipleship Ministries reserves the right to make corrections, additions, deletions, and changes to these guidelines to facilitate and enhance the ongoing development of National Talent Quest. The corrections, if any, will be released to conference Discipleship Ministries' directors for distribution to local churches after approval by the National Discipleship Ministries Division Council. These corrections or changes are submitted to the council by the national Talent Quest coordinator at the recommendation of the National Talent Quest Committee. Likewise, suggested improvements or changes are welcomed for consideration by the National Talent Quest Committee.

**CONTACT INFORMATION**

For questions and or comments about the National Talent Quest Ministry contact:

National Discipleship Ministries Office (405) 792-7155 or [discipleship@iphc.org](mailto:discipleship@iphc.org)

**Discipleship Ministries Talent Quest**

**P. O. Box 12609**

**Oklahoma City, OK 73157**

National Talent Quest Coordinator, Ron Fredericks (540) 674-4131 x 206 or [rfredericks58@aol.com](mailto:rfredericks58@aol.com)

# ATIONAL FINE ARTS

## JUDGING SHEET

Category: **VOCAL SOLO** Division of Competition:  Junior  Alpha Teen  
 Omega Teen

Male Level of Competition:  District  Conference  Nationals

Contestant's Name: \_\_\_\_\_



TO THE JUDGE: Indicate your evaluation of the contestant's performance by placing points in the respective blocks for each of the factors listed:  
10 = Excellent; 8-9 = Very Good; 5-7 = Good; 3-4 = Fair; 1-2 = Poor

<b>SELECTION &amp; COMMUNICATION</b> (Vocal Range, Arrangement, Appropriateness and Memorization)	<b>TECHNIQUE, INTONATION</b>	<b>OVERALL PRESENTATION</b> (Spiritual Effect, Appearance & Poise)	<b>DICTION</b>	<b>MUSICAL EFFECT COMMUNICATION</b> (expressiveness, interpretation, dynamics)
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COMMENTS:  
\_\_\_\_\_  
\_\_\_\_\_

**TOTAL POINTS:** \_\_\_\_\_

Date \_\_\_\_\_  
Judge # \_\_\_\_\_

<p style="text-align: center;">Inch</p> <p>John Quincy Doe  Age: 13  P.O. Box 123  Your Town, USA 12345-7890  Category  Number of Words: 1,000</p> <p>1 inch</p> <p style="text-align: center;">TITLE (3 3/4" from top)</p> <p>(Triple Space)</p> <p><u>TEXT MUST BE DOUBLE-SPACED;</u></p> <hr/> <p>1 inch</p> <p><u>MARGINS SET TO 1" ON TOP, SIDES AND</u></p> <hr/> <p><u>BOTTOM;</u></p> <hr/> <p><u>CONTINUE FORMAT ON ADDITIONAL</u></p> <p><u>PAGES.</u></p> <p style="text-align: center;">1 inch</p>	<p style="text-align: center;">1 inch</p> <p>John Quincy Doe  Creative Writing Topic  Page 2  Category</p> <p style="text-align: center;">↑ 1 inch ↓</p> <p><u>FIRST LINE OF COPY (2 1/2" FROM TOP)</u></p> <hr/> <hr/> <hr/> <p>1 inch</p> <p style="text-align: center;">1 inch</p>
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## REGISTRATION FORMS

REGISTRATION FORMS CAN BE OBTAINED FROM YOUR CONFERENCE WEBSITE OR BY CALLING YOUR CONFERENCE DISCIPLESHIP MINISTRIES OFFICE.

<u>CONFERENCE</u>	<u>WEBSITE/EMAIL</u>	<u>PHONE</u>
<u>ALPHA</u>	<a href="mailto:JOY@ALPHARDC.ORG">JOY@ALPHARDC.ORG</a>	<u>334-260-0600</u>
<u>AMERICAN KOREAN</u>	<a href="mailto:WAMCEM@GMAIL.COM">WAMCEM@GMAIL.COM</a>	<u>213-368-7991</u>
<u>APPALACHIAN</u>	<a href="http://www.appconf.org">www.appconf.org</a>	<u>540-674-4131 X 201</u>
<u>CORNERSTONE CONFERENCE</u>	<a href="http://www.cornerstonecmc.org/">http://www.cornerstonecmc.org/</a>	<u>336-656-7936</u>
<u>EPHESIANS 4 NETWORK</u>	<a href="mailto:PBD90@YAHOO.COM">PBD90@YAHOO.COM</a>	<u>740-418-1318</u>
<u>LIFEPOINT MINISTRIES</u>	<a href="http://www.lifepointministries.info/">http://www.lifepointministries.info/</a>	706.245.6832
<u>GOLDEN WEST</u>	<a href="mailto:DRTOMOKLA@YAHOO.COM">DRTOMOKLA@YAHOO.COM</a>	<u>310-947-9363</u>
<u>GRACE BIBLE MINISTRIES</u>	<a href="http://www.gracebibleministries.com">www.gracebibleministries.com</a>	<u>210-534-7080</u>
<u>GREAT PLAINS</u>	<a href="http://www.gpc-iphc.org/">http://www.gpc-iphc.org/</a>	<u>806-376-8715</u>
<u>HEARTLAND</u>	<a href="http://hciphc.org/">http://hciphc.org/</a>	<u>405-737-0113</u>
<u>ACTS2DAY</u>	<a href="mailto:GBRYANT@IPHC.ORG">GBRYANT@IPHC.ORG</a>	<u>405-792-7147</u>
<u>MID ATLANTIC</u>	<a href="mailto:TOMBRACKETT208@GMAIL.COM">TOMBRACKETT208@GMAIL.COM</a>	<u>304-355-8817</u>
<u>PASSION CONNECTION</u>	<a href="mailto:JOSHATWELL22@YAHOO.COM">JOSHATWELL22@YAHOO.COM</a>	<u>225-664-0731</u>
<u>MISSISSIPPI</u>	<a href="http://iphcmississippi.org/">http://iphcmississippi.org/</a>	601-992-3800
<u>NEW HORIZONS</u>	<a href="http://nhmiphc.com/">http://nhmiphc.com/</a>	918.258.6220
<u>NORTH CAROLINA</u>	<a href="http://nciphc.com/">http://nciphc.com/</a>	(910) 980-1162
<u>NORTHWEST LATIN</u>	<a href="mailto:JARTEGA31@YAHOO.COM">JARTEGA31@YAHOO.COM</a>	
<u>PACIFIC WESTERN</u>	<a href="mailto:ANTHONY@COLW.NET">ANTHONY@COLW.NET</a>	559-446-1444
<u>REDEMPTION MINISTRIES</u>	<a href="http://www.redemptionministries.com/">http://www.redemptionministries.com/</a>	804-862-9201
<u>RIVER OF LIFE</u>	<a href="http://riverlifeministries.net/">http://riverlifeministries.net/</a>	724-346-5609
<u>ROCKY MOUNTAIN</u>	<a href="http://rmciphc.com/">http://rmciphc.com/</a>	(303) 379-9071
<u>RED DEMINISTERIOS</u>	<a href="http://snmiphc.org/">http://snmiphc.org/</a>	
<u>SONSHINE</u>		
<u>SONSHINE NETWORK</u>	<a href="http://snmiphc.org/">http://snmiphc.org/</a>	407-880-0241
<u>SOUTH CAROLINA</u>	<a href="http://sciphc.org/">http://sciphc.org/</a>	843-394-8509
<u>TENNESSEE VALLEY</u>	<a href="mailto:manuel@chcmemphis.org">manuel@chcmemphis.org</a>	
<u>TEXAS LATIN</u>	<a href="mailto:pastoravila47@gmail.com">pastoravila47@gmail.com</a>	
<u>UPPERSOUTH CAROLINA</u>	<a href="http://www.uscciphc.org">www.uscciphc.org</a>	864-243-2420
<u>WEST COAST HISPANIC</u>	<a href="mailto:HERBERTPENA@HOTMAIL.COM">HERBERTPENA@HOTMAIL.COM</a>	951-487-6911



# Consent and Waiver

Name: \_\_\_\_\_

Church: \_\_\_\_\_

Conference: \_\_\_\_\_

By registering and, or attending Youth Quest, or Fine Arts Festival (including Talent Quest, or Bible Quest), hereinafter referred to as Event(s) the Contestant/Participant/Attendee (if he/she has reached the age of 21) or Contestant/Participant/Attendee's parent or legal guardian, on Contestant/Participant/Attendee's behalf (if he/she is under age 21), as applicable, (Hereinafter referred to as the Individual) gives permission to the International Pentecostal Holiness Church, Inc. to use any image or performance of the Individual (whether still photograph, audio and/or video recording) taken or recorded at the Event(s) (whether individually or in a group), as well as any original works of authorship created or used by Individual as a contestant at or in connection with the Event(s) for promotional and/or commercial purposes. If Individual is under age 21, Parents or legal guardians must sign waivers and consent forms for the Individual to be allowed anywhere on the premises of or be present at any scheduled or nonscheduled gathering or proceeding which takes place at the Event(s). All Individuals [and parents or legal guardians of Individuals (if an attendee is under age 21)] of the Event(s) acknowledge and agree that any image taken or recording made of them while attending the Event(s) may also be used for promotional and/or commercial purposes. By registering for, or attending the Event(s), each Individual hereby: (i) acknowledges and agrees that any image taken or recording made of him/her at Event(s) (Talent Quest, Bible Quest and Youth Quest) shall be the sole and exclusive property of the International Pentecostal Holiness Church, Inc., (ii) consents to the use of his/her name, voice, likeness, interviews, and impromptu casual interactions recorded on video and contest or other performances and that all may be used by International Pentecostal Holiness Church, Inc. for promotional and/or commercial purposes as contemplated above, including without limitation the creation, promotion, distribution and sale of any work by International Pentecostal Holiness Church, Inc. comprised of the performances of contest winners or any still or video images, video and audio recordings and any likeness made of Individuals present at the Event(s), And that said Individuals (iii) waive any and all rights, throughout the universe that he/she may have arising from the use by International Pentecostal Holiness Church, Inc. thereof for promotional or commercial purposes as contemplated and, or described above.

\_\_\_\_\_  
Signature of Participant/Contestant

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature of Parent/Guardian  
(If Participant/Contestant Is under the age of 21 years old)

\_\_\_\_\_  
Date

\_\_\_\_\_  
Signature of Attendee

\_\_\_\_\_  
Date



## PROPS AND SOUNDTRACK/ACCOMPANIMENT USE CHART

### IPHC Fine Arts Festival

Category No.	Description	Costumes?	Props Allowed?	Non-commercial contestant-produced accompaniment soundtrack allowed?	Commercially produced soundtrack or recording of professional artist performance (Master Recording) Christian Genre?	Background Vocal allowed on soundtrack?
1.1	Vocal Solo, Female	N/A	N/A	Yes	Yes	No
1.2	Vocal Solo, Male	N/A	N/A	Yes	Yes	No
2.1	Vocal/Instrumental, Individual	N/A	N/A	No	Yes	No
2.2 - 2.3	Vocal Instrumental, Ensemble	N/A	N/A	No	No	No
3.1	Vocal Ensemble, Duets, Trios, Quartets	N/A	N/A	Yes	Yes	No
3.2 & 3.3	Vocal Ensemble, 5 - 12 & 13 or more	N/A	N/A	Yes	Yes	No
4.1	Instrumental Solo Wind	N/A	N/A	Yes ( only piano or electronic)	No	No
4.2	Instrumental Solo, Strings, Bowed	N/A	N/A	Yes ( only piano or electronic)	No	No
4.3	Instrumental Solo, Strings, Plucked	N/A	N/A	Yes ( only piano or electronic)	No	No
4.4	Instrumental Solo, Definite Pitch Percussion	N/A	N/A	Yes	No	No
4.5	Instrumental Solo, Indefinite Pitch Percussion	N/A	N/A	Yes ( only piano or electronic)	No	No
4.6	Instrumental Solo, Piano	N/A	N/A	No	No	No
5.1	Instrumental Ensemble, Duets, Trios, Quartets	N/A	N/A	Yes ( only piano or electronic)	No	No
5.2 & 5.3	Instrumental Ensemble, 5 - 8 & 9 or more	N/A	N/A	Yes ( only piano or electronic)	No	No
6.2	Short Sermon	No	N/A	N/A	N/A	N/A
6.3	Drama, Audible, Individual	Yes	Yes	Yes	Yes	No
6.4 a & b	Drama, Audible, Group	Yes	Yes	Yes	Yes	No
6.5	Mime, Individual	No	No	No	No	No
6.6 a & b	Mime, Group	No	No	No	No	No
6.7	Human Video, Individual	No	No	Yes	Yes	Yes
6.8 a & b	Human Video, Group	No	No	Yes	Yes	Yes
6.9	Worship Dance	Yes	Yes	Yes	Yes	Yes
6.10 a & b	Worship Dance, Group	Yes	Yes	Yes	Yes	Yes
6.11	Modern Dance, Individual	Yes	No	Yes	Yes	Yes
6.12 a & b	Modern Dance, Group	Yes	No	Yes	Yes	Yes
6.13	Creative Movement, Individual	Yes	Yes	Yes	Yes	Yes
6.14 a & b	Creative Movement, Group	Yes	Yes	Yes	Yes	Yes
6.15	Human Video, Designated Song	No	No	Yes	Yes	Yes
6.16	Puppetry/Ventriloquism	Yes	Yes	Yes	Yes	No
6.17	Puppetry/Ventriloquism, 2 or more	Yes	Yes	Yes	Yes	No
10.1	Rap	No	No	Yes	Yes	No
10.2	Rap, 2 or more	No	No	Yes	Yes	No
11	Accapella	No	No	No	No	No

# !!WARNING!!

**VIDEO/AUDIO RECORDING AND STILL PHOTOGRAPHY FOR BROADCAST AND COMMERCIAL PURPOSES IS TAKING PLACE IN ALL AREAS OF TALENT QUEST, BIBLE QUEST AND YOUTH QUEST. YOU MAY BE TAPED OR PHOTOGRAPHED IF YOU ATTEND, PARTICIPATE OR REMAIN IN THE AREA.**

# !!WARNING!!

**VIDEO AND AUDIO RECORDING OF ANY  
TALENT VENUE IS PROHIBITED BY  
CURRENT COPYRIGHT LAWS.  
[THIS INCLUDES, BUT IS NOT LIMITED  
TO, VIDEO RECORDER, CELL PHONE  
AND/OR AUDIO RECORDER].**